

MadNIS

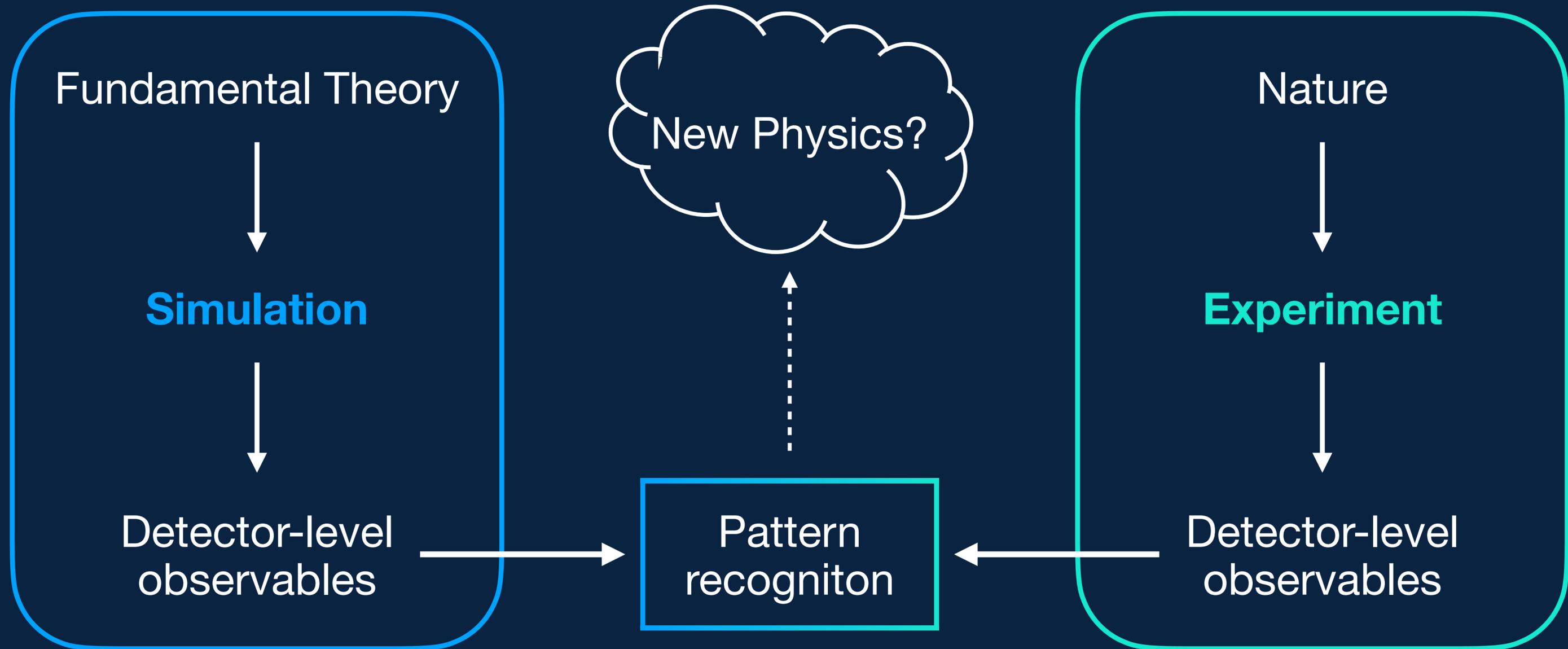
Neural Importance Sampling

Plan of attack

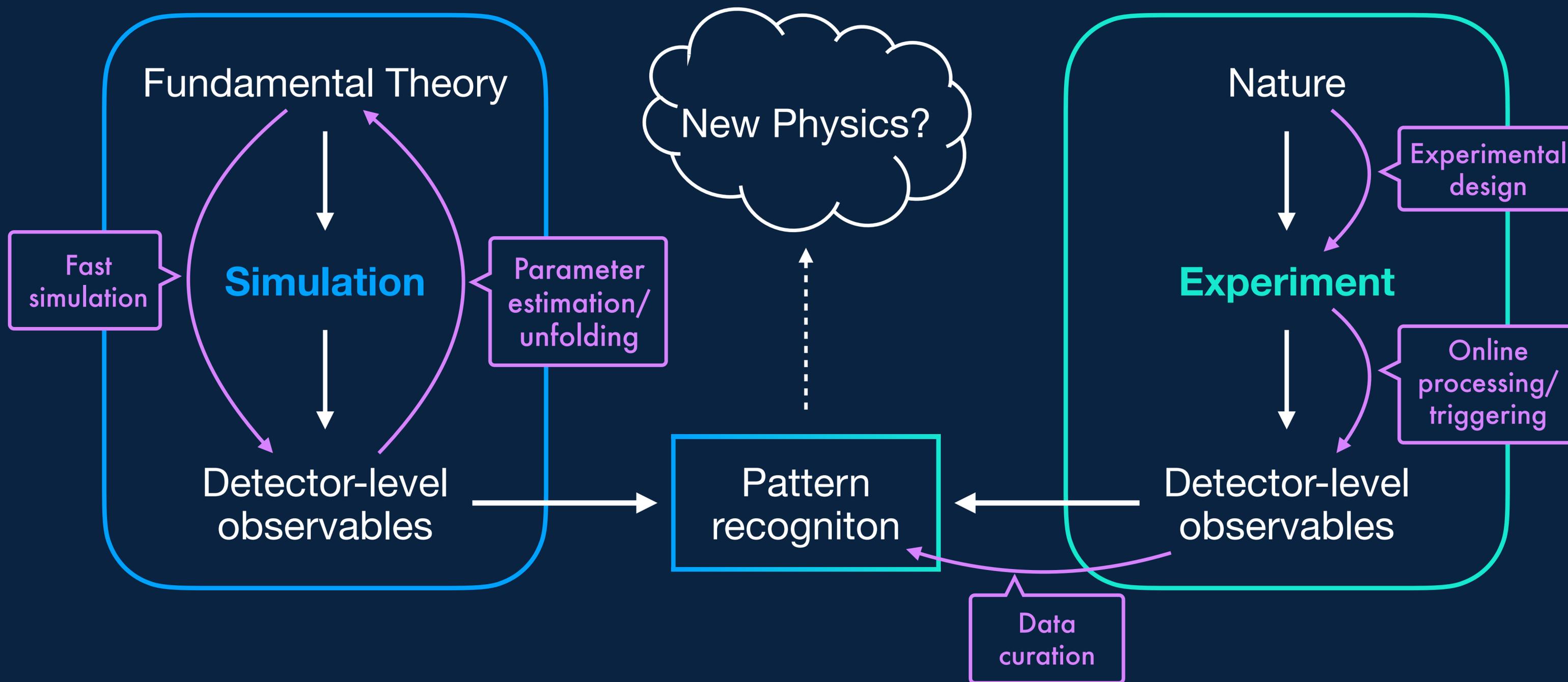
1. Machine learning for particle physics?
2. MadNIS — Basic functionality
3. MadNIS — Additional features
4. Summary and discussion

How can ML help in particle physics?

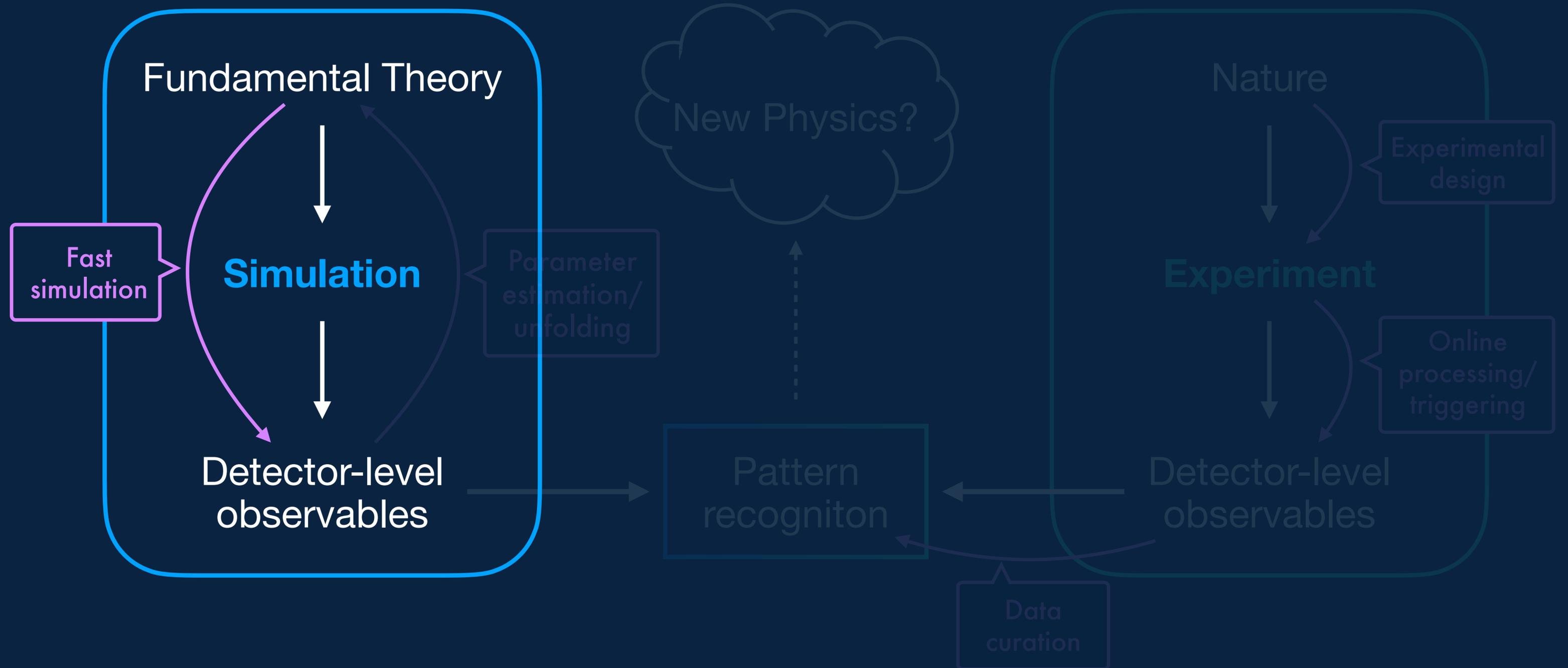
LHC analysis (oversimplified)



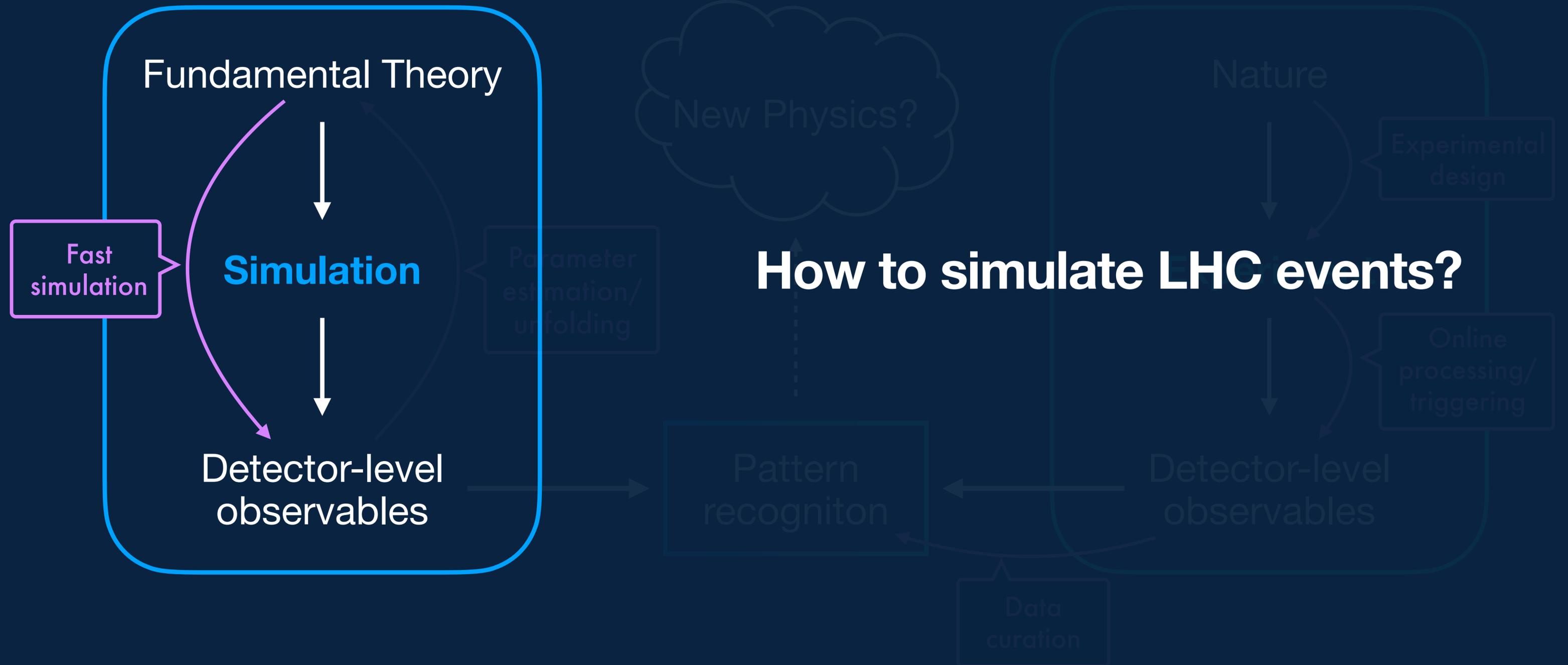
LHC analysis + ML



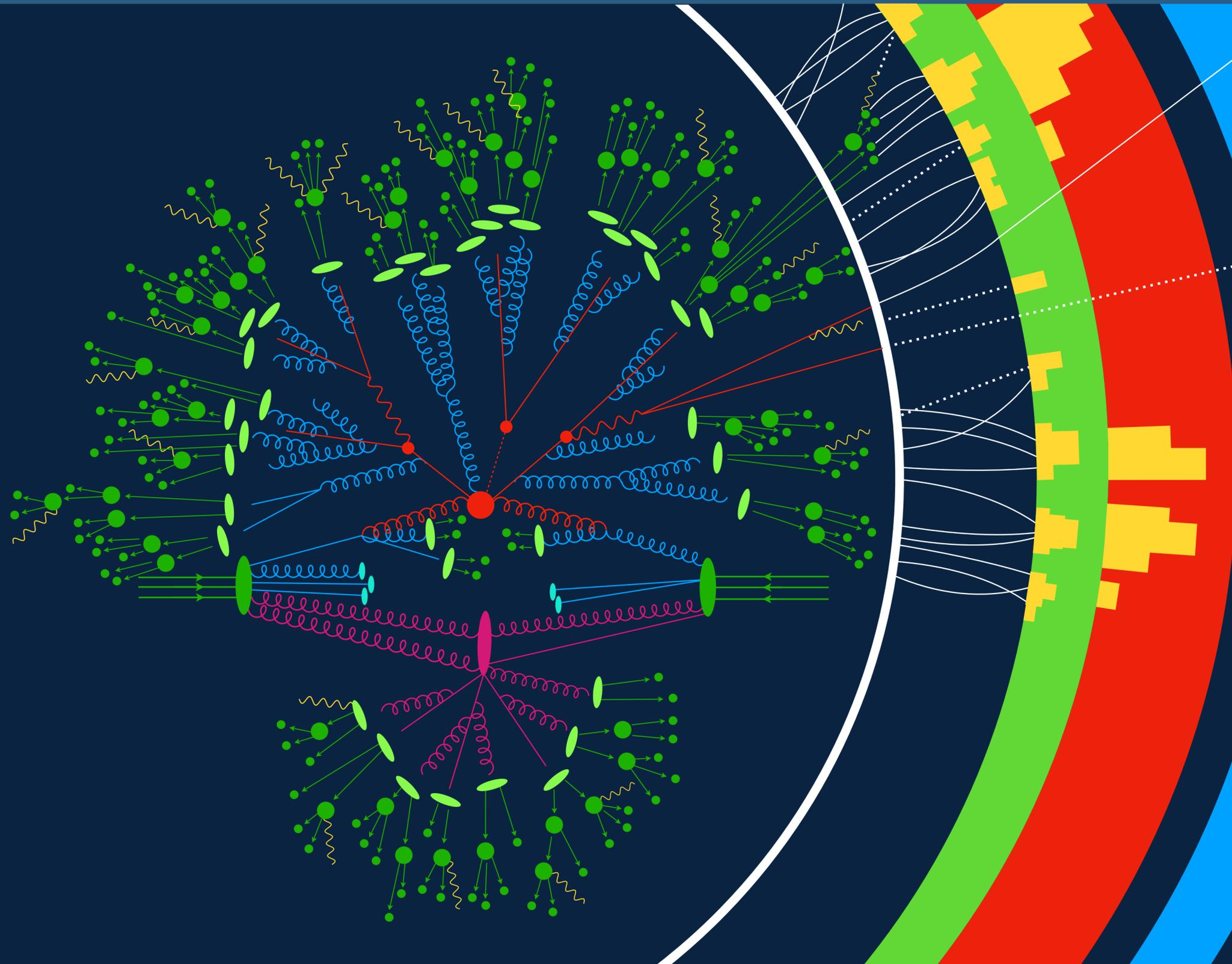
LHC analysis + ML



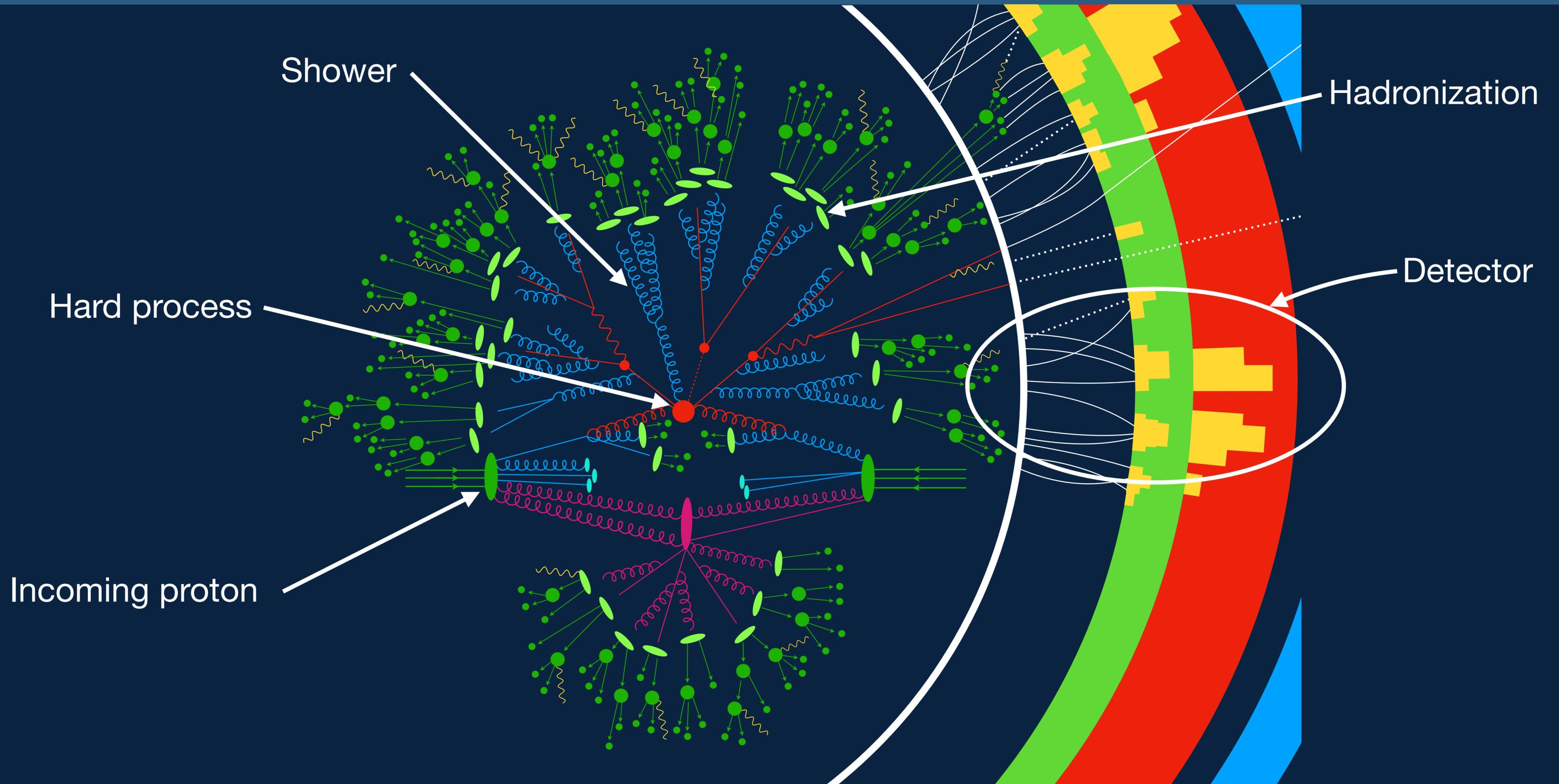
LHC analysis + ML



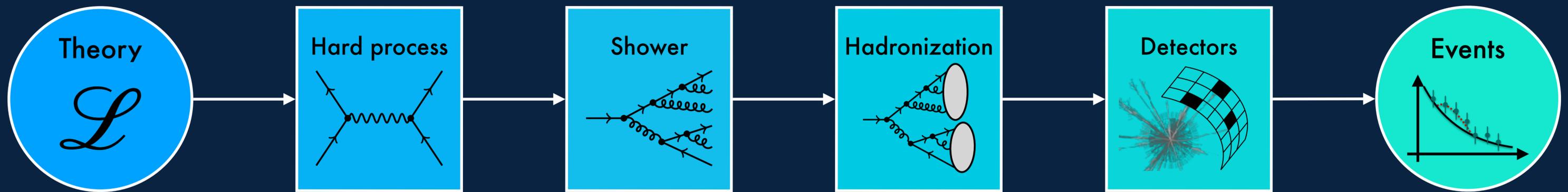
How to simulate LHC events



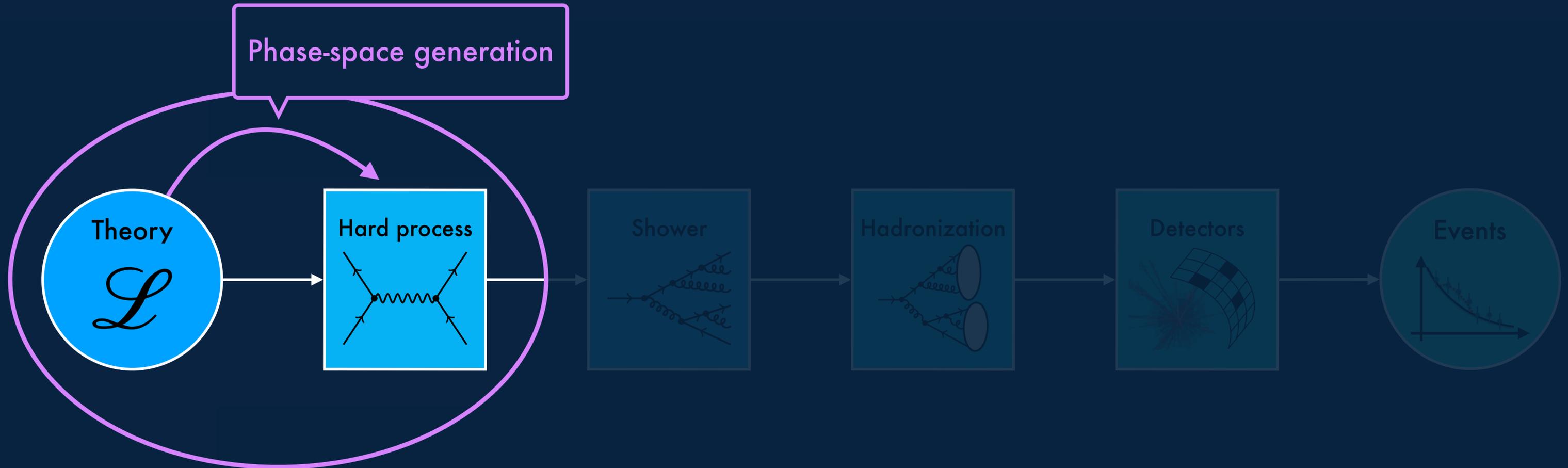
How to simulate LHC events



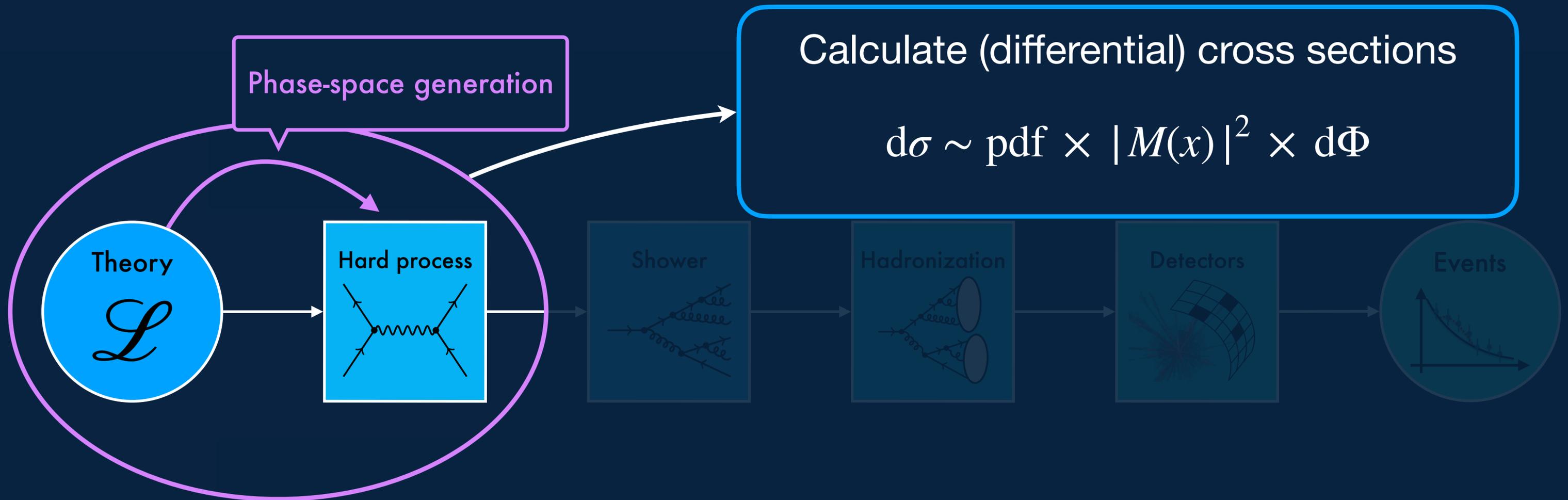
ML improved simulations



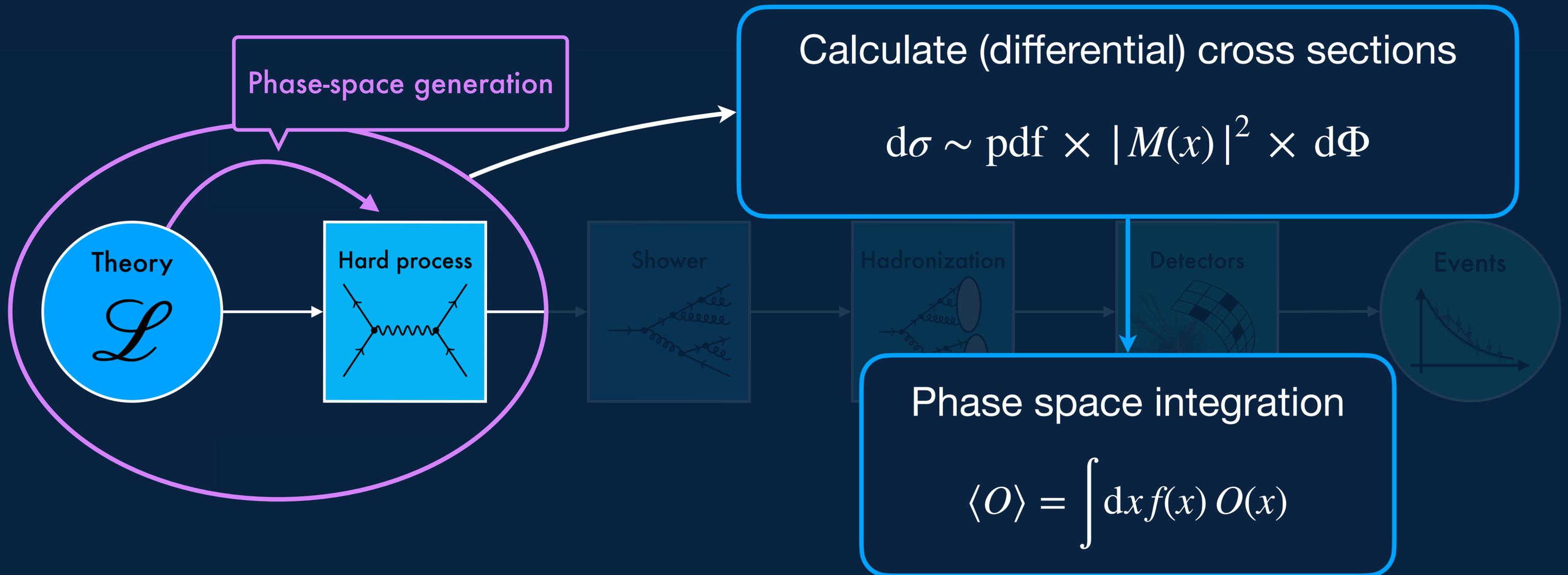
ML improved simulations



ML improved simulations



ML improved simulations



Are there bottlenecks?

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Yes! Because

- ⊖ Analytic integration **not feasible**: PDFs, cuts, jet algorithm, complex amplitudes, ...
- ⊖ Another problem is the **high-dimensionality** of the integrand
- ⊖ Standard numerical methods **scale badly**: error $\sim N^{-2/D} \dots N^{-4/D}$

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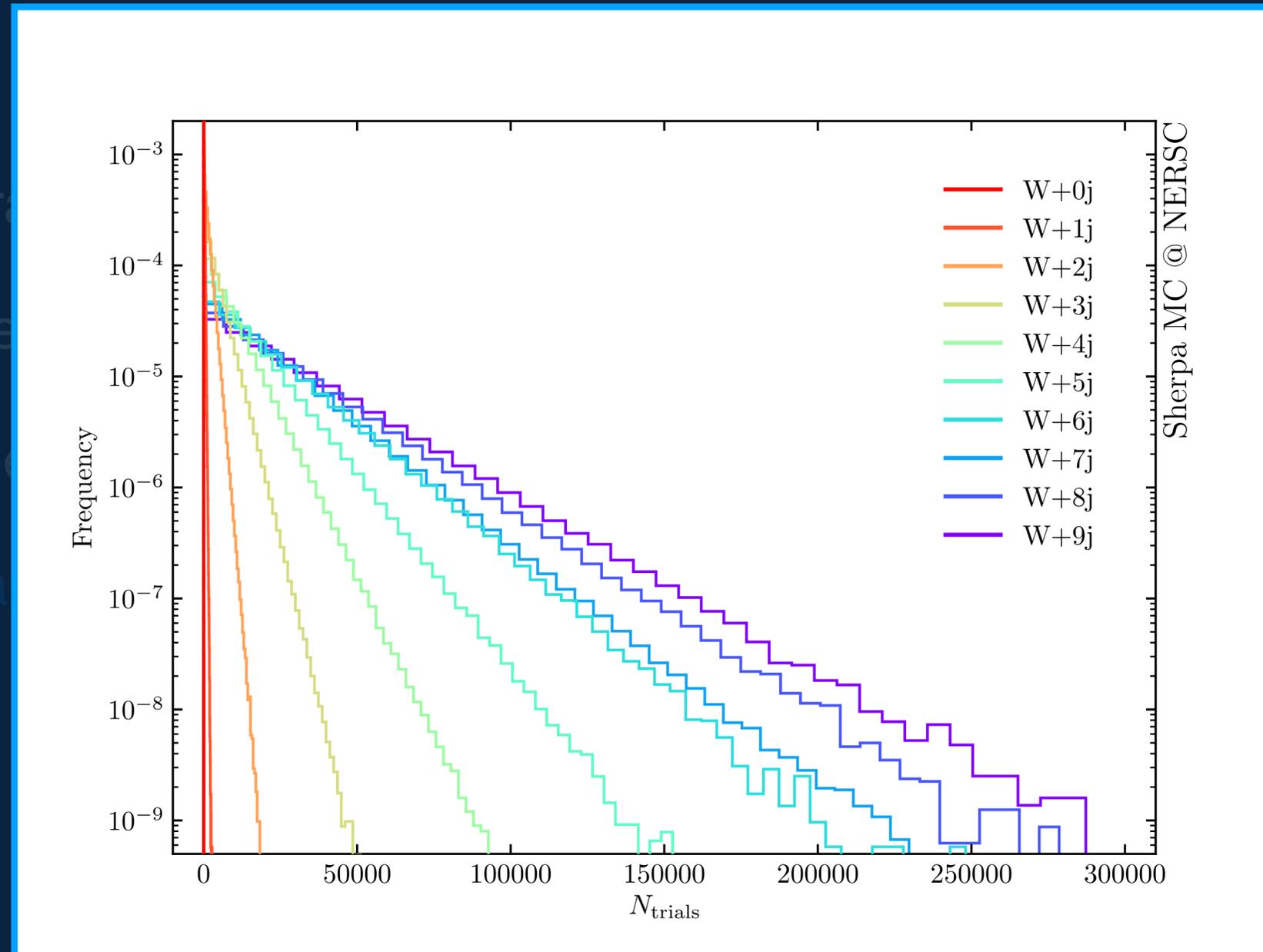


Efficiency still a problem!



Are there bottlenecks?

Höche et al. [1905.05120]



- Analytic integrals
- Another problem
- Standard numerical methods
- Use Monte Carlo

Complex amplitudes, ...

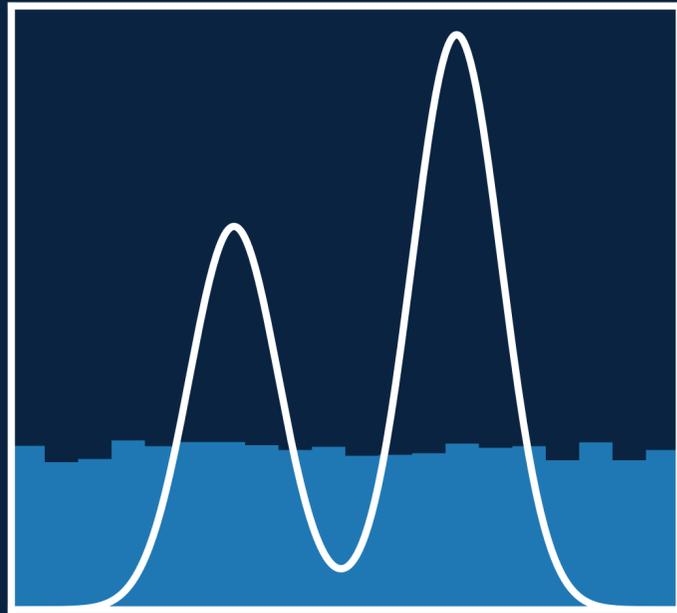
D

Monte Carlo integration

$$I = \int dx f(x)$$

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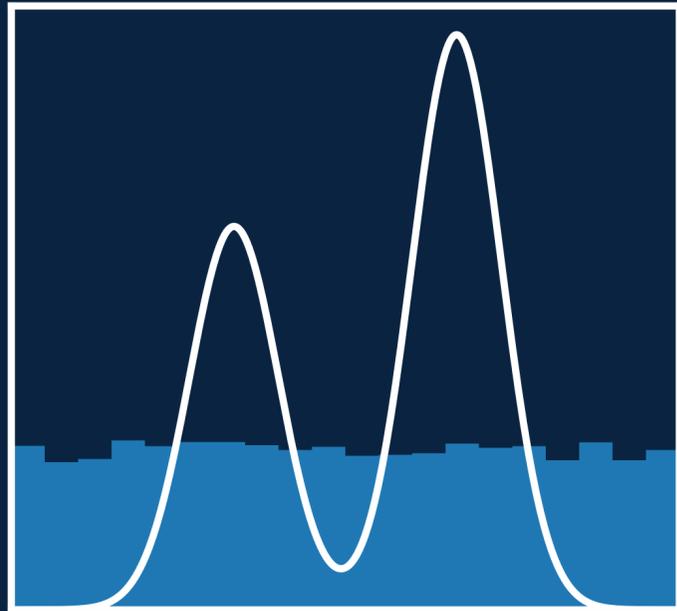


Flat sampling:
inefficient

$$I = \langle f(x) \rangle_{x \sim \text{unif}}$$

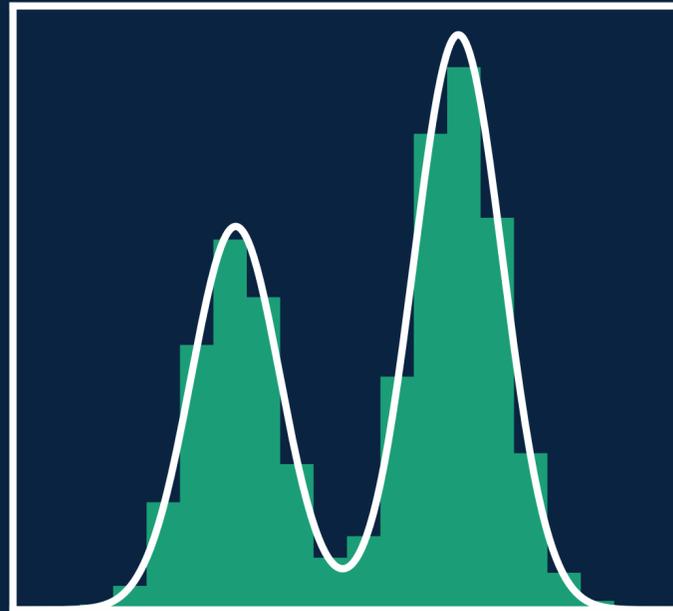
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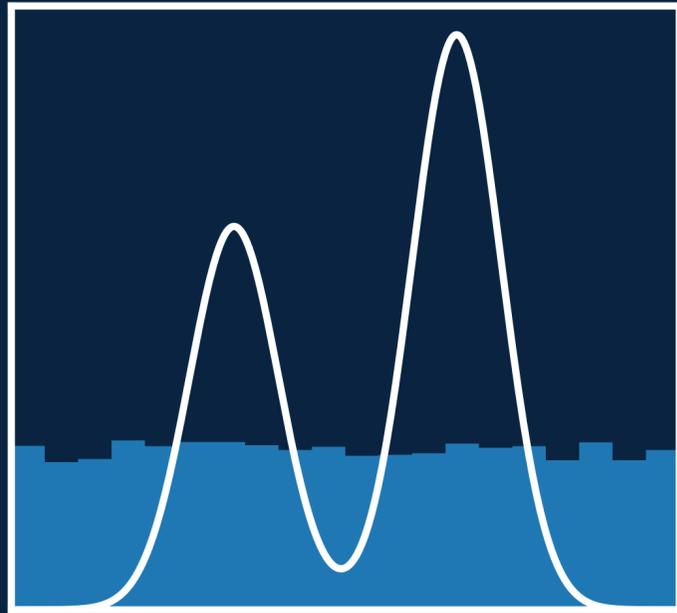


Importance sampling:
find g close to f

$$I = \left\langle \frac{f(x)}{g(x)} \right\rangle_{x \sim g(x)}$$

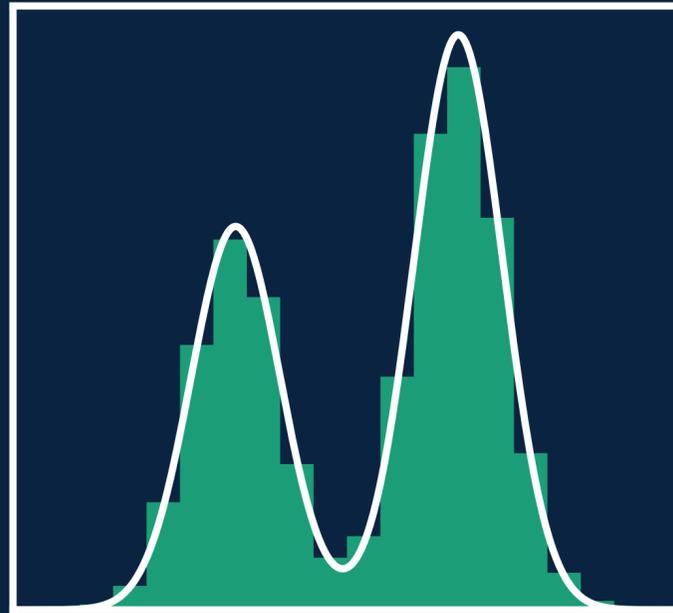
Monte Carlo integration

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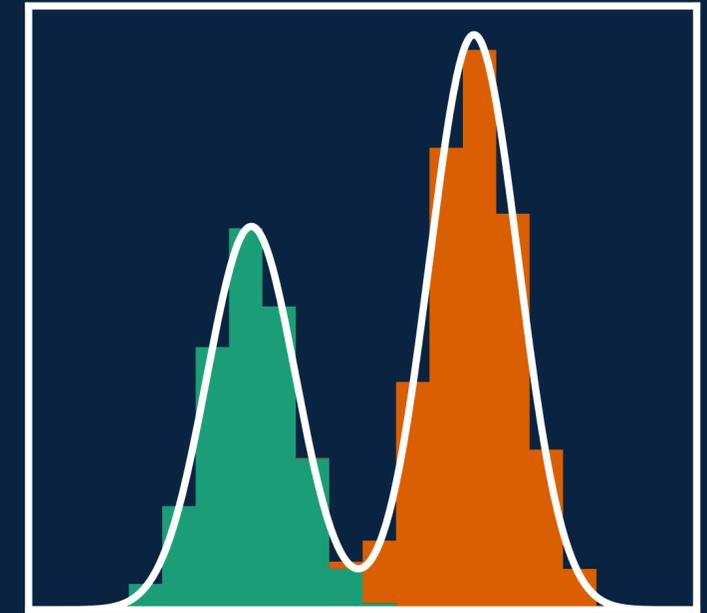
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Importance sampling:
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$$I = \left\langle \frac{f(x)}{g(x)} \right\rangle_{x \sim g(x)}$$



Multi-channel:
one map for each channel

$$I = \sum_i \left\langle \alpha_i(x) \frac{f(x)}{g_i(x)} \right\rangle_{x \sim g_i(x)}$$

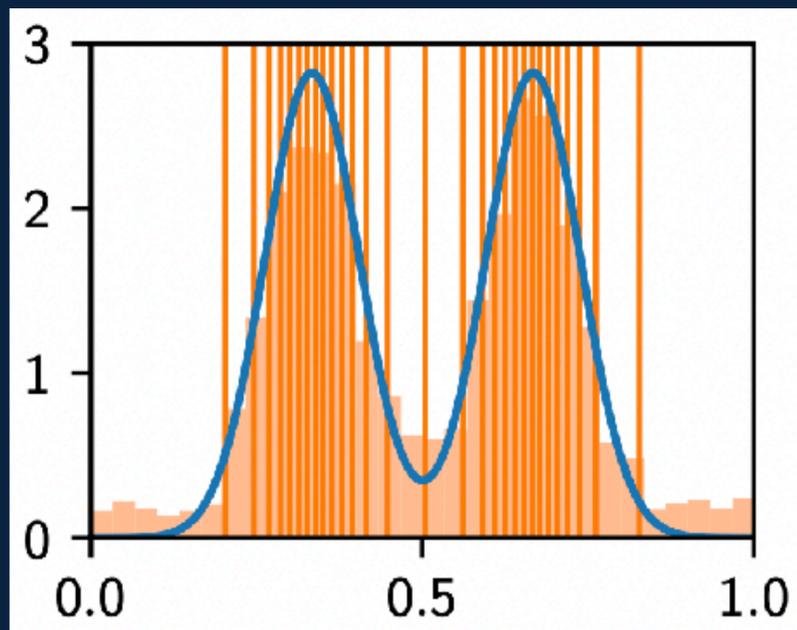
Importance sampling — VEGAS

Factorize probability

$$p(x) = p(x_1) \cdots p(x_n)$$



Fit bins with equal probability
and varying width



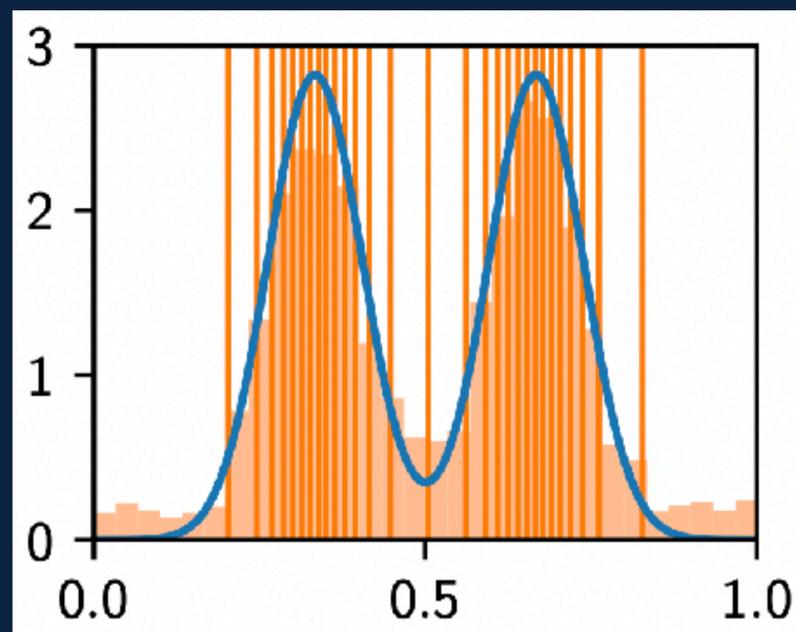
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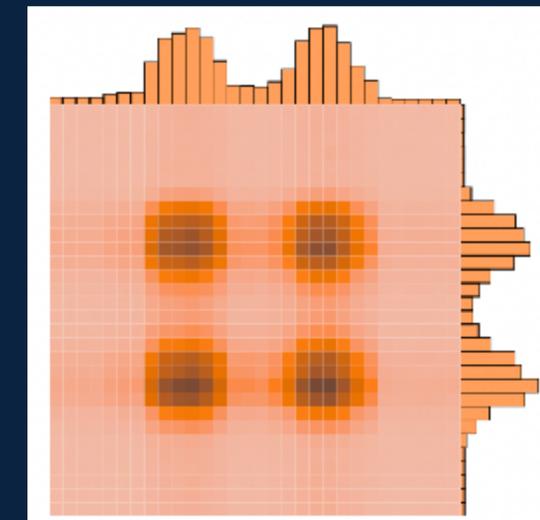
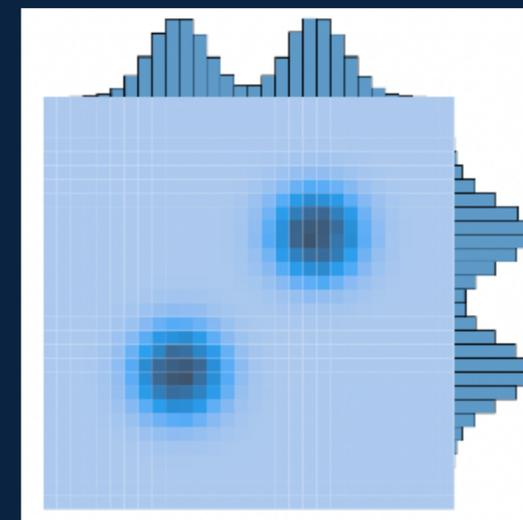
$$p(x) = p(x_1) \cdots p(x_n)$$



Fit bins with equal probability
and varying width



- ⊕ Computationally cheap
- ⊖ High-dim and rich peaking functions
→ **slow convergence**
- ⊖ Peaks not aligned with grid axes
→ **phantom peaks**



Importance sampling — NN

Using a Neural Network

- ⊕ Unbinned and no grids
 - **no “phantom peaks”**
- ⊖ Bijectivity not guaranteed
 - **training unstable**
- ⊖ Numerical Jacobians
 - **slow training and evaluation**

[1707.00028, 1810.11509, 2009.07819]

Importance sampling — Flow

Using a Neural Network

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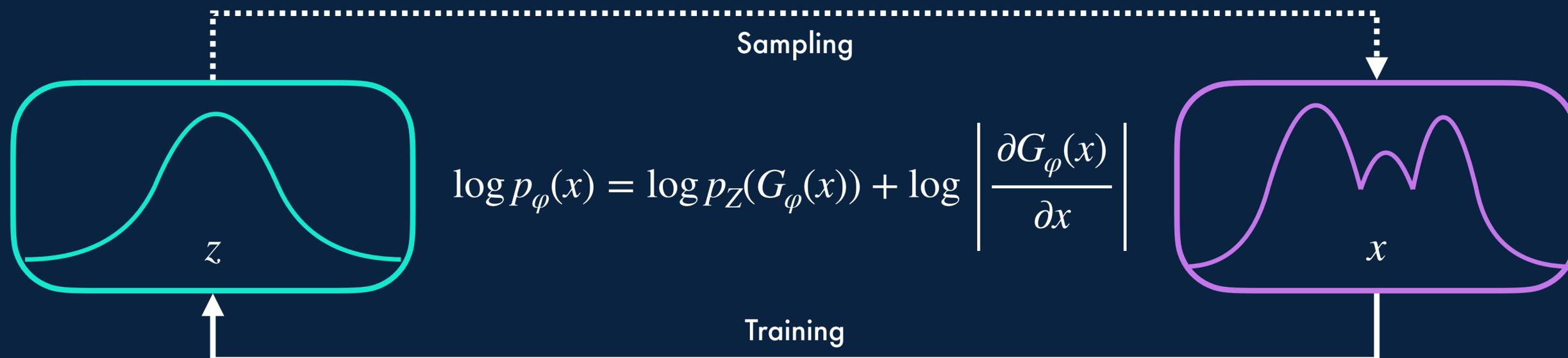
[1707.00028, 1810.11509, 2009.07819]



Using a Normalizing Flow

- ⊕ Invertibility
 - **bijective mapping**
- ⊕ tractable Jacobians
 - **fast training and evaluation**

[2001.05478, 2001.05486, 2001.10028, 2005.12719, 2112.09145]



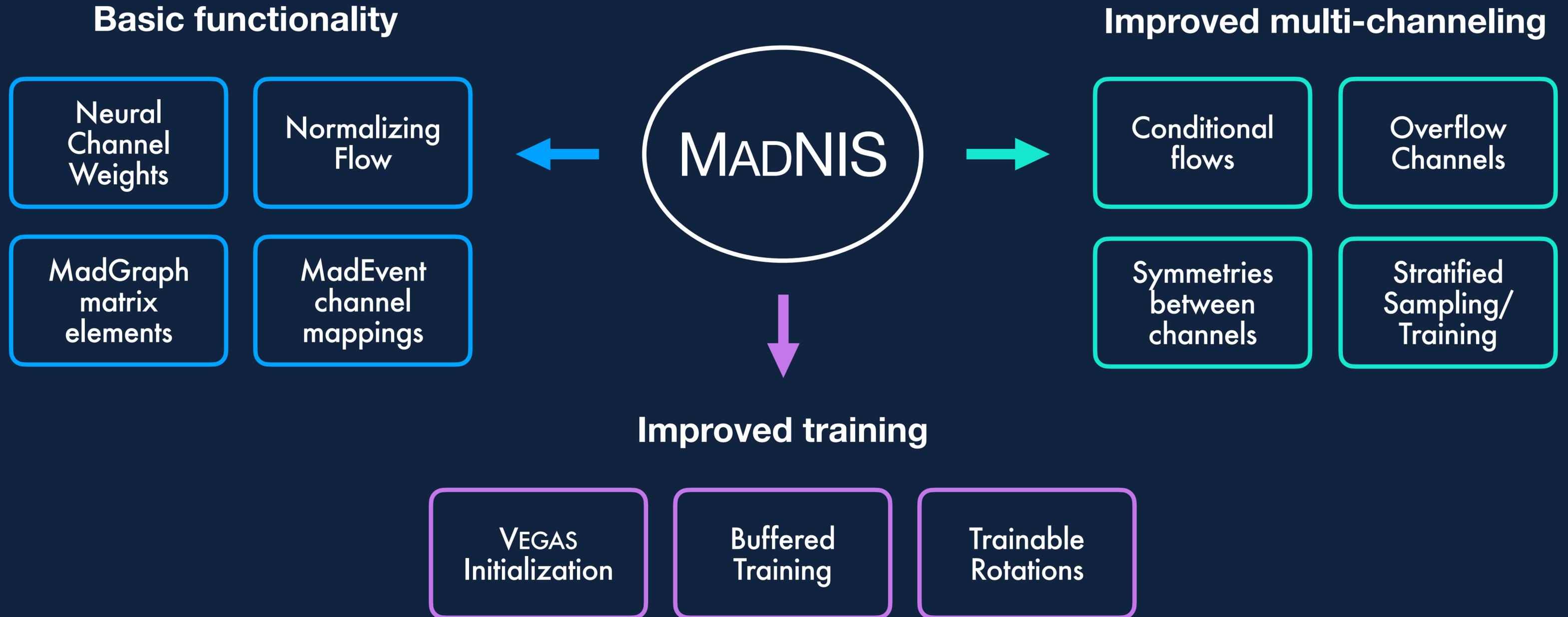
MadNIS

Neural Importance Sampling

[2212.06172]



MadNIS — Overview



MadNIS — Overview



MadNIS

Basic Functionality

MadNIS — Basic functionality

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Use physics knowledge to construct channel and mappings

MadNIS – Basic functionality

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Use physics knowledge to construct channel and mappings



Normalizing flow to refine channel mappings



Fully connected network to refine channel weights

MadNIS – Basic functionality

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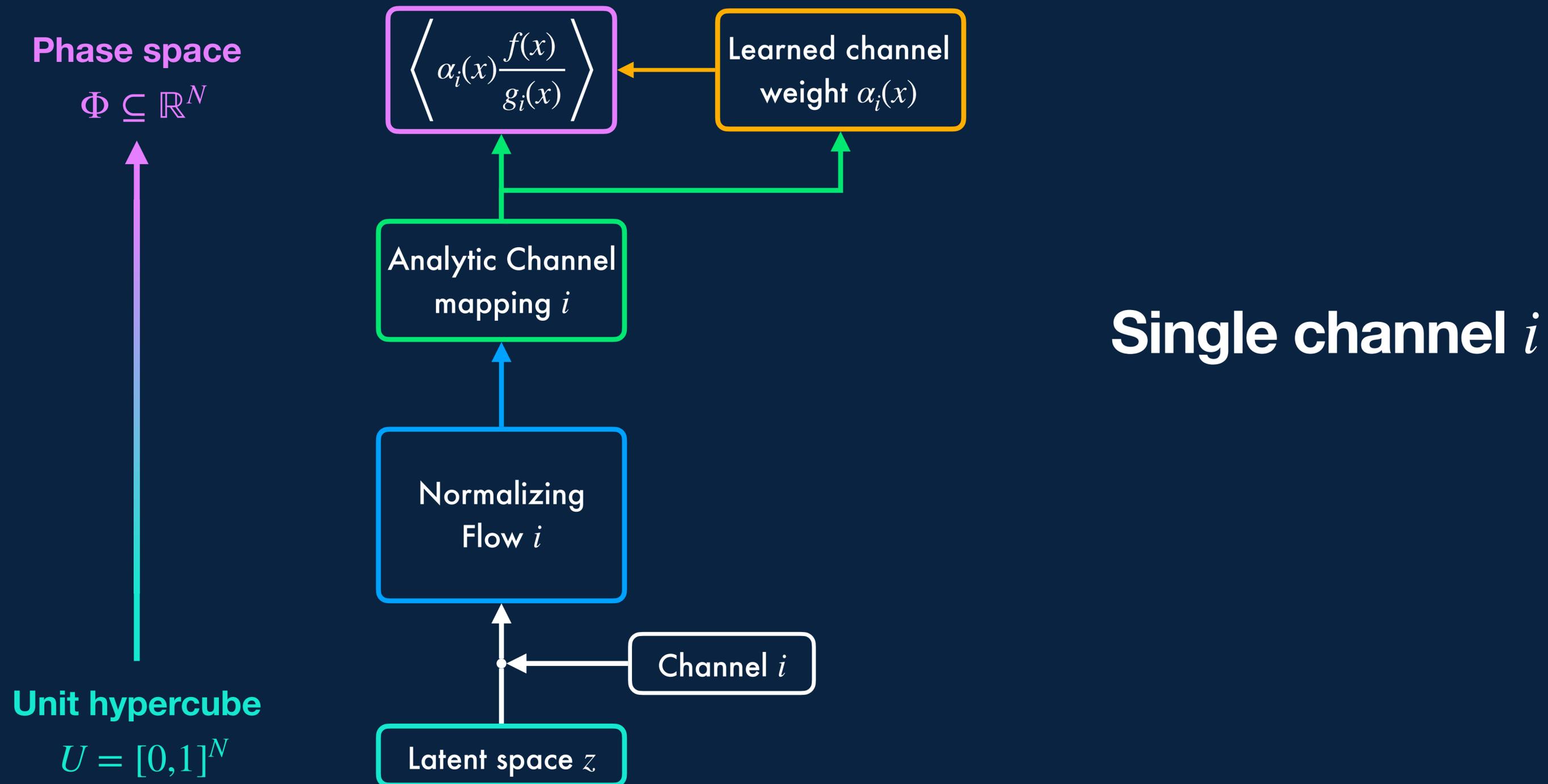
Fully connected network to refine channel weights



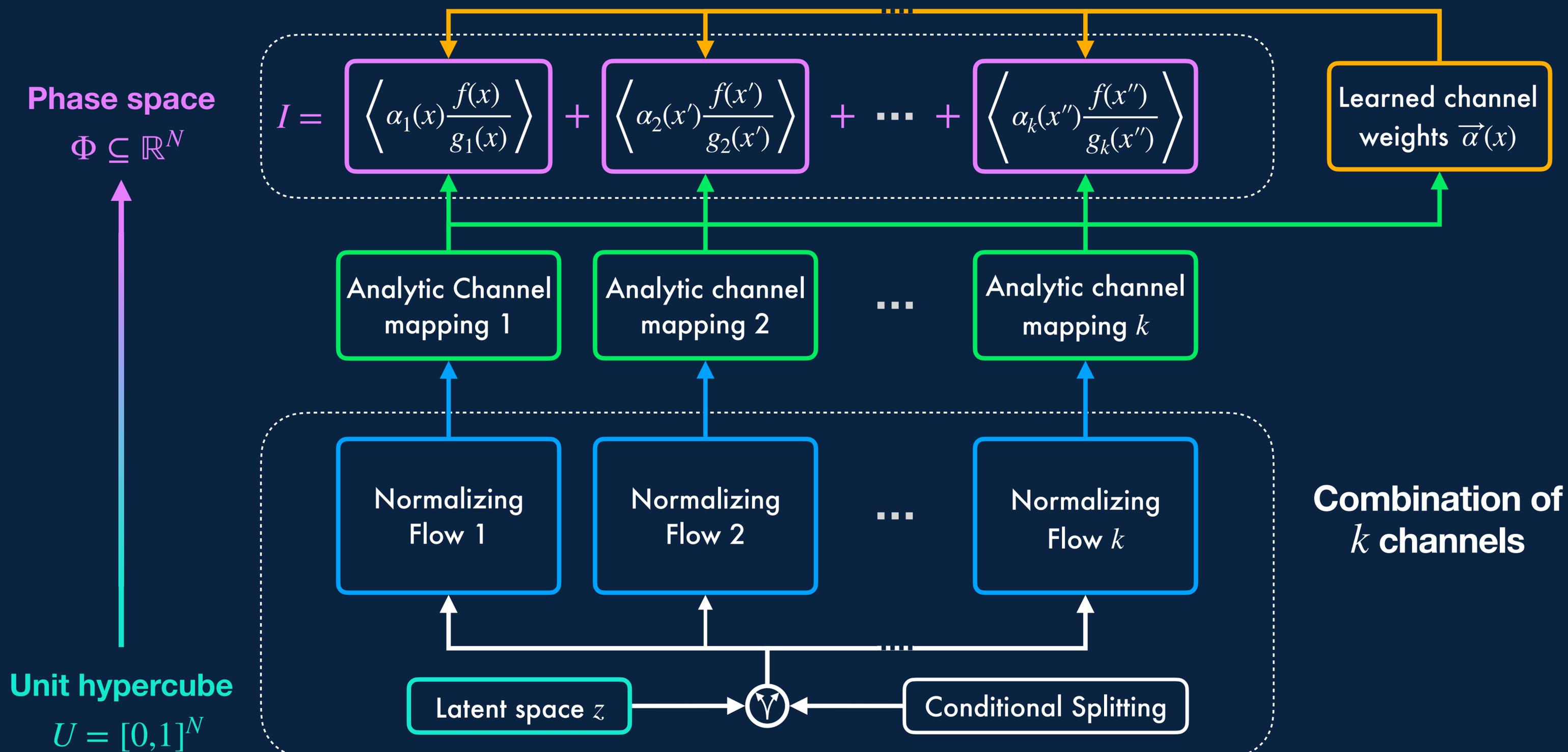
Update simultaneously with variance as loss function



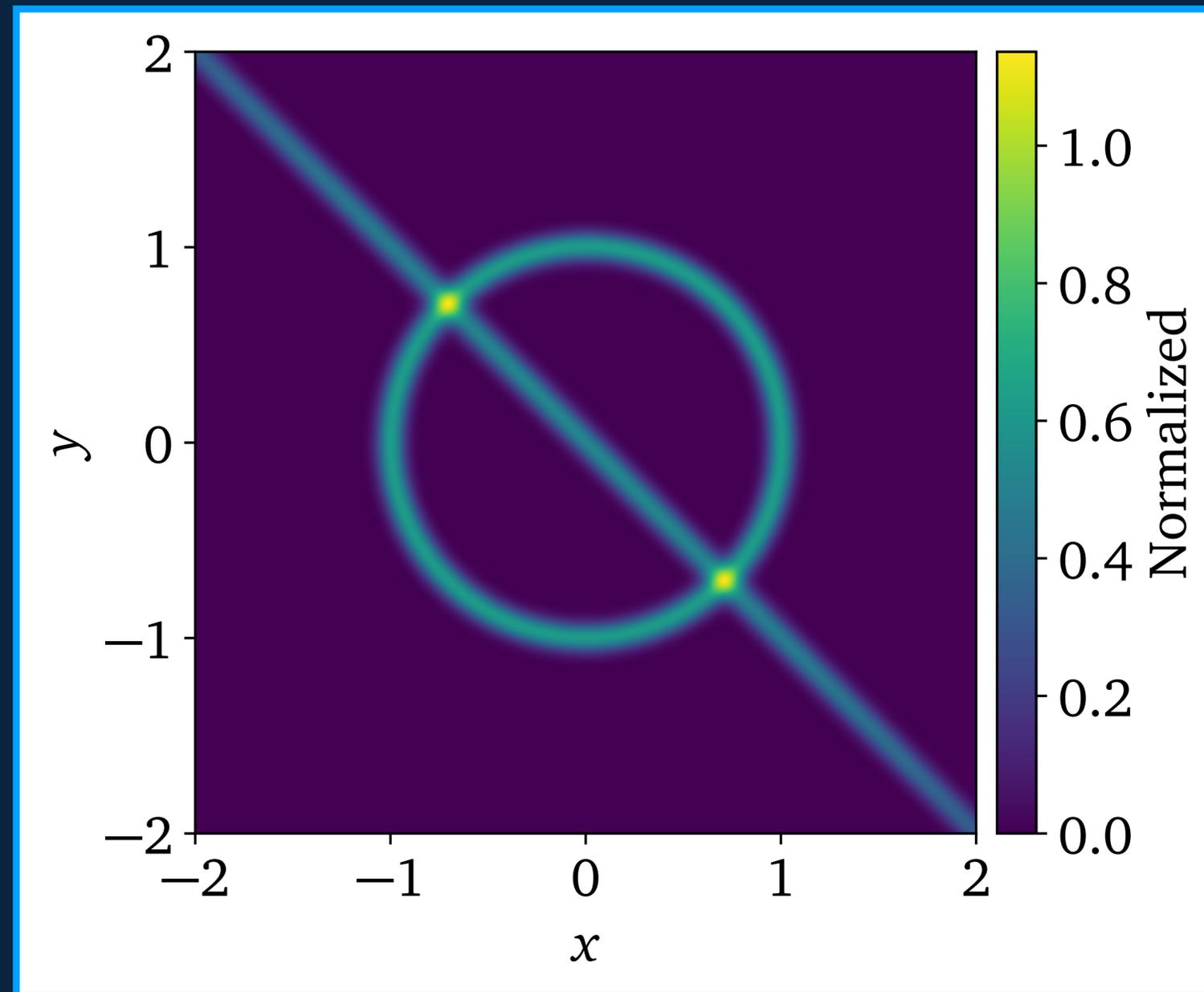
MadNIS — Basic functionality



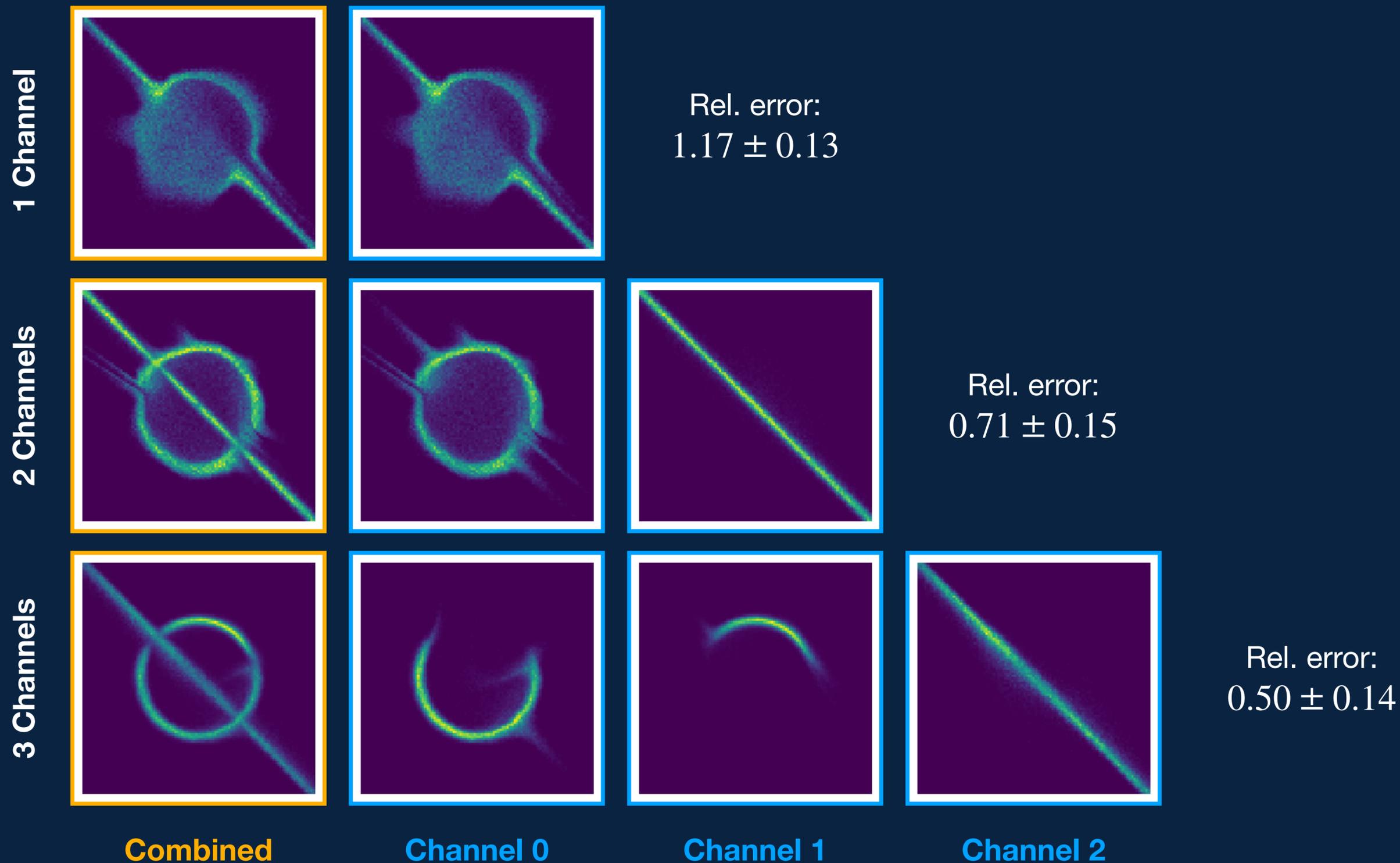
MadNIS – Basic functionality



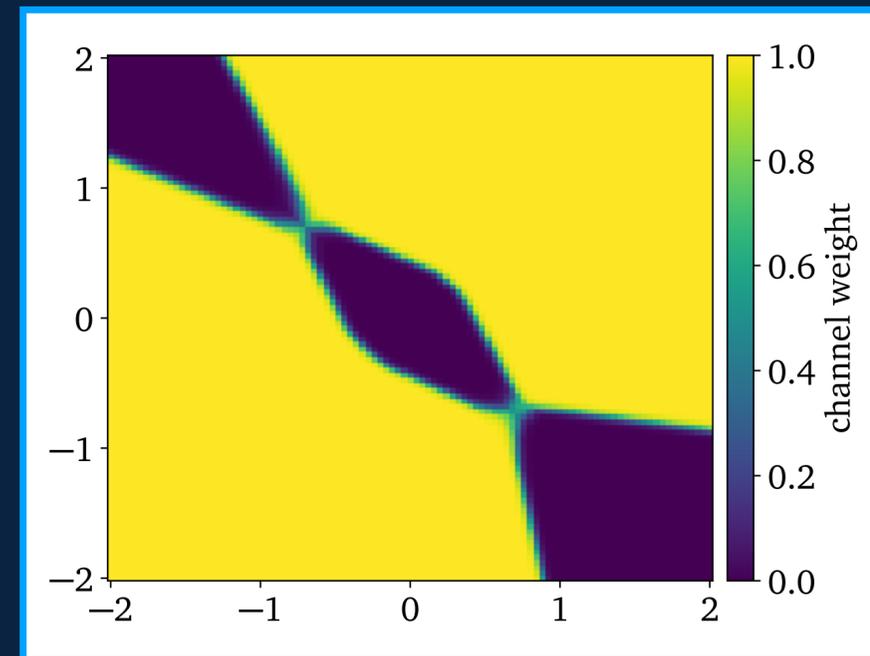
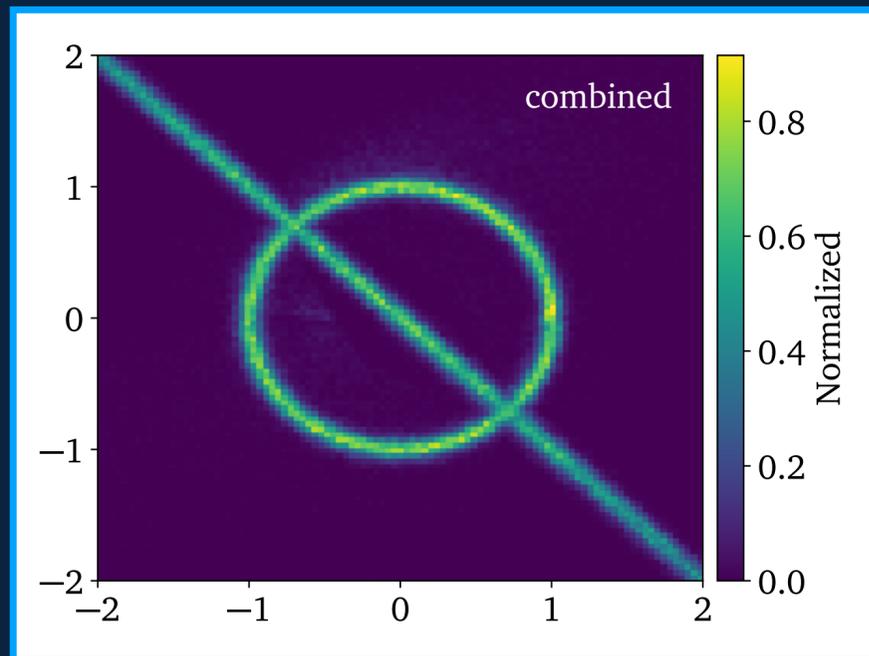
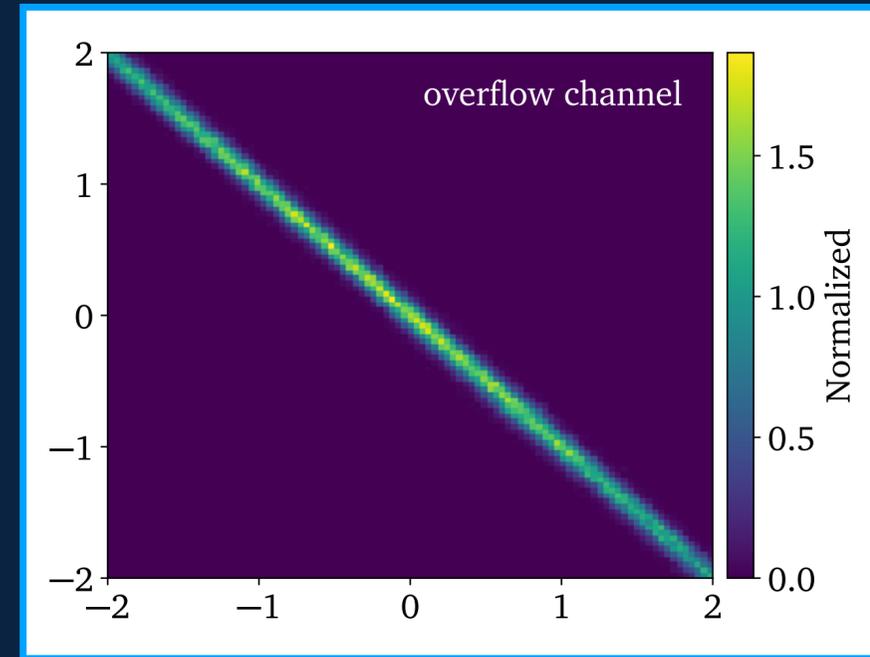
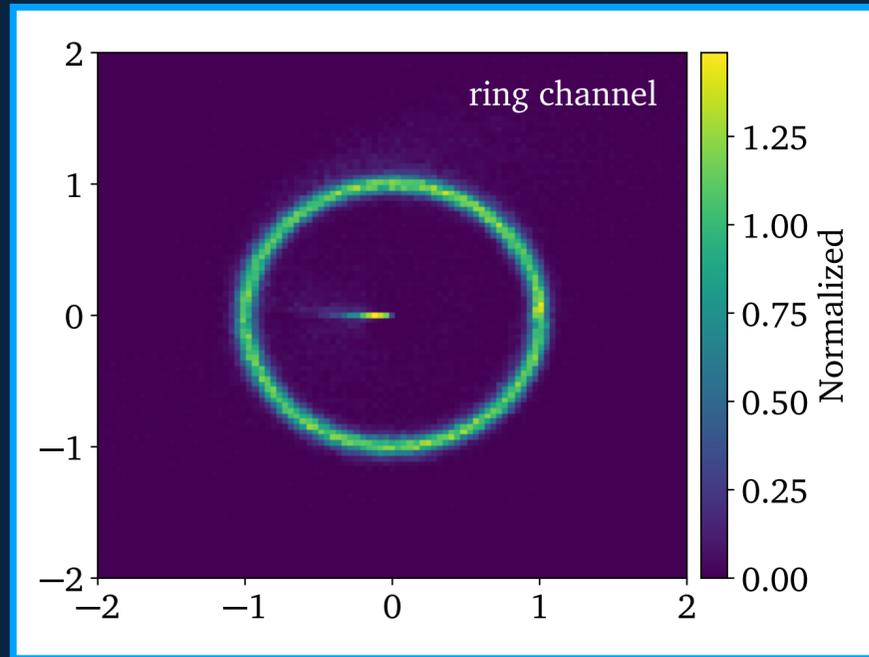
Toy example — Crossed ring



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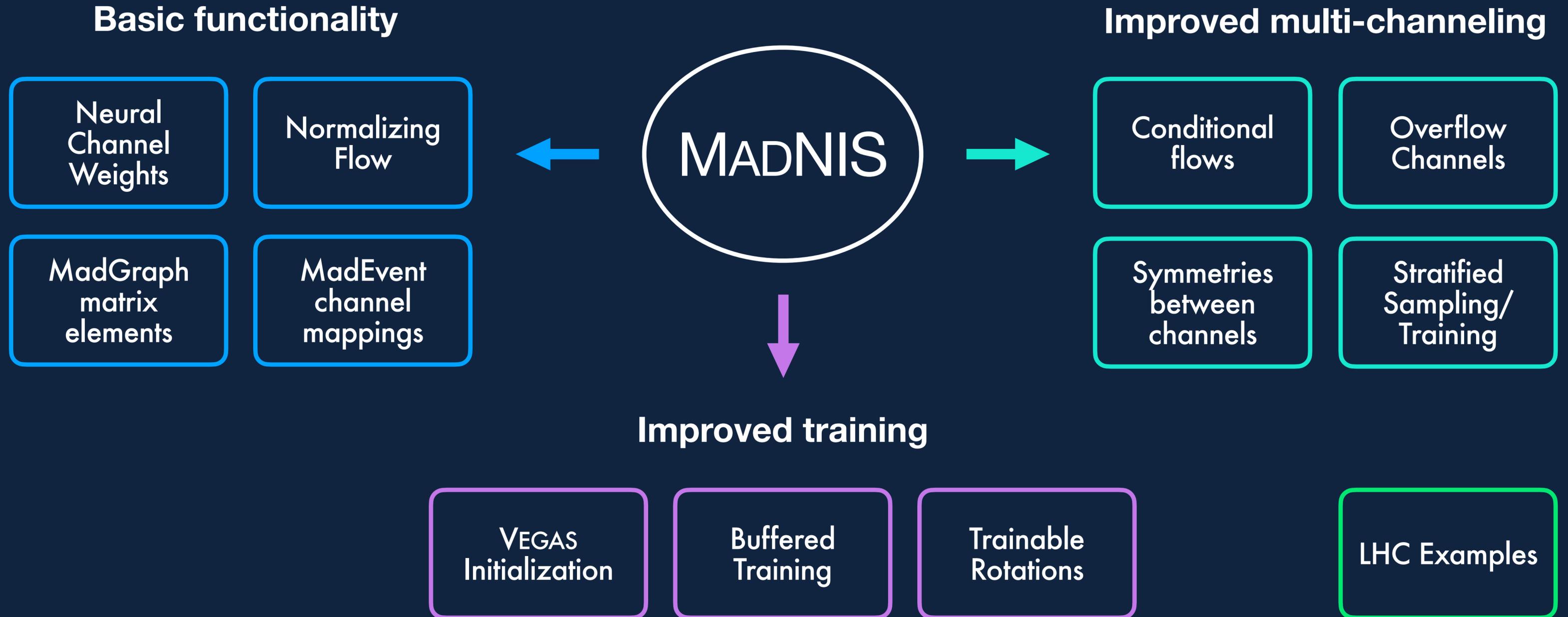


Rel. error:
 0.37 ± 0.05

MadNIS

Additional Features

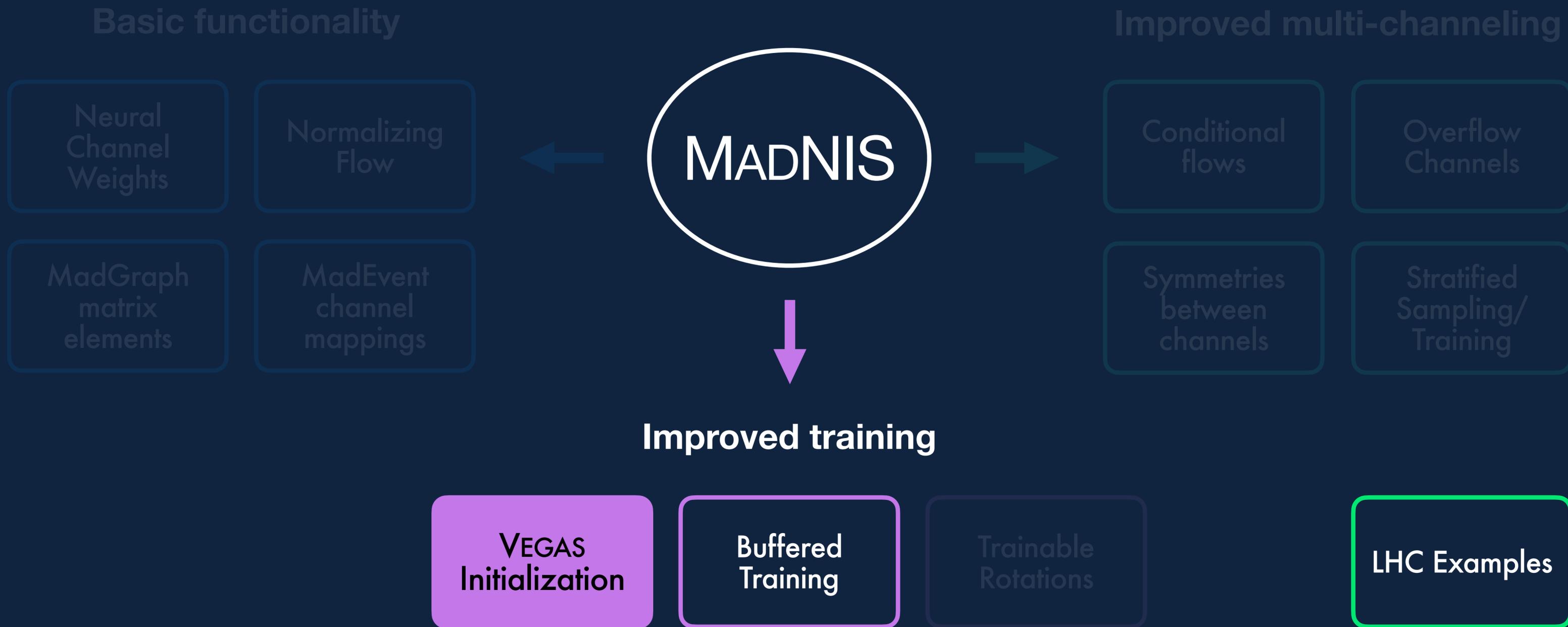
MadNIS — Overview



MadNIS — Overview



VEGAS initialization



VEGAS initialization

	VEGAS	Flow
Training	Fast	Slow
Correlations	No	Yes



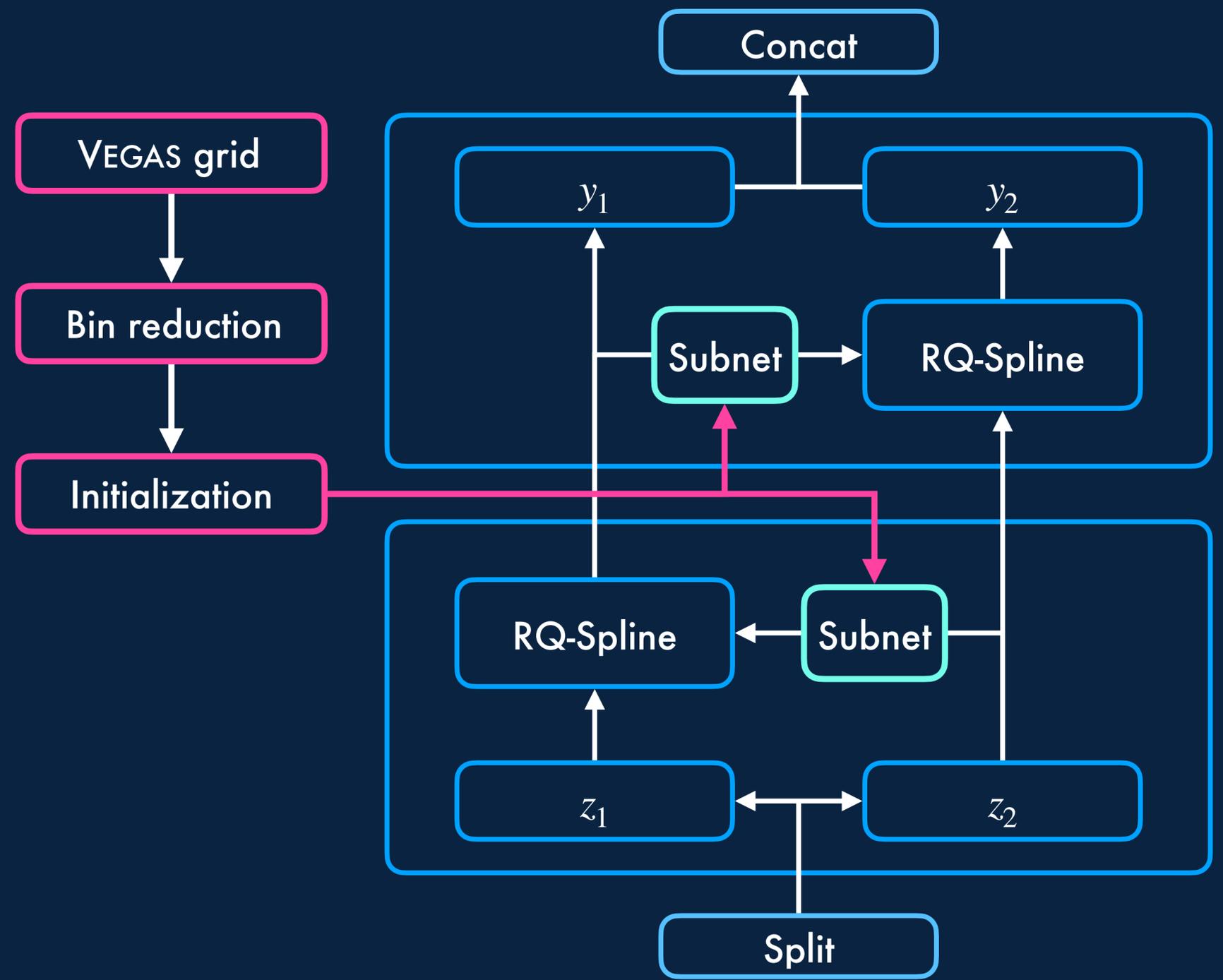
Combine advantages:
Pre-trained VEGAS grid as
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VEGAS initialization

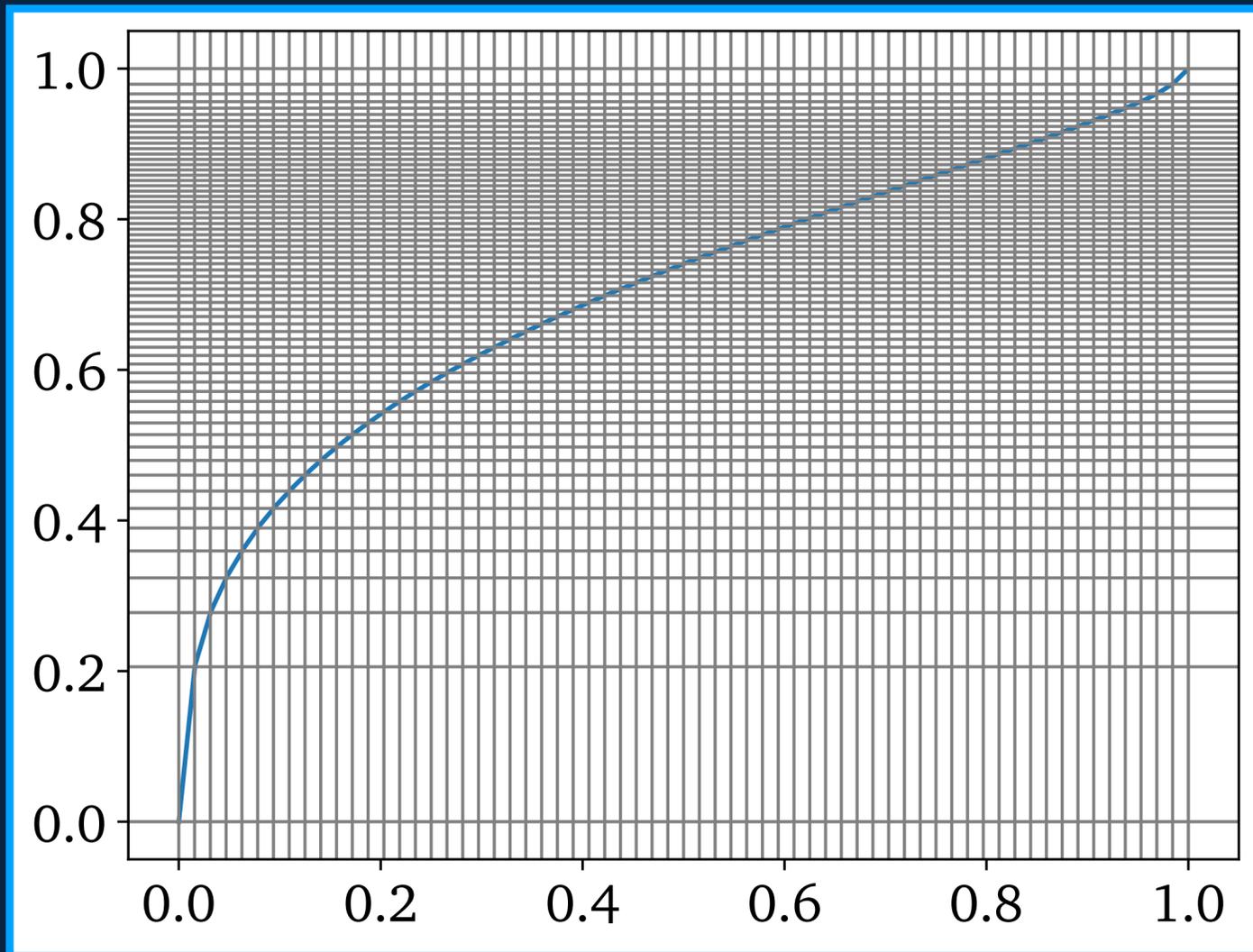
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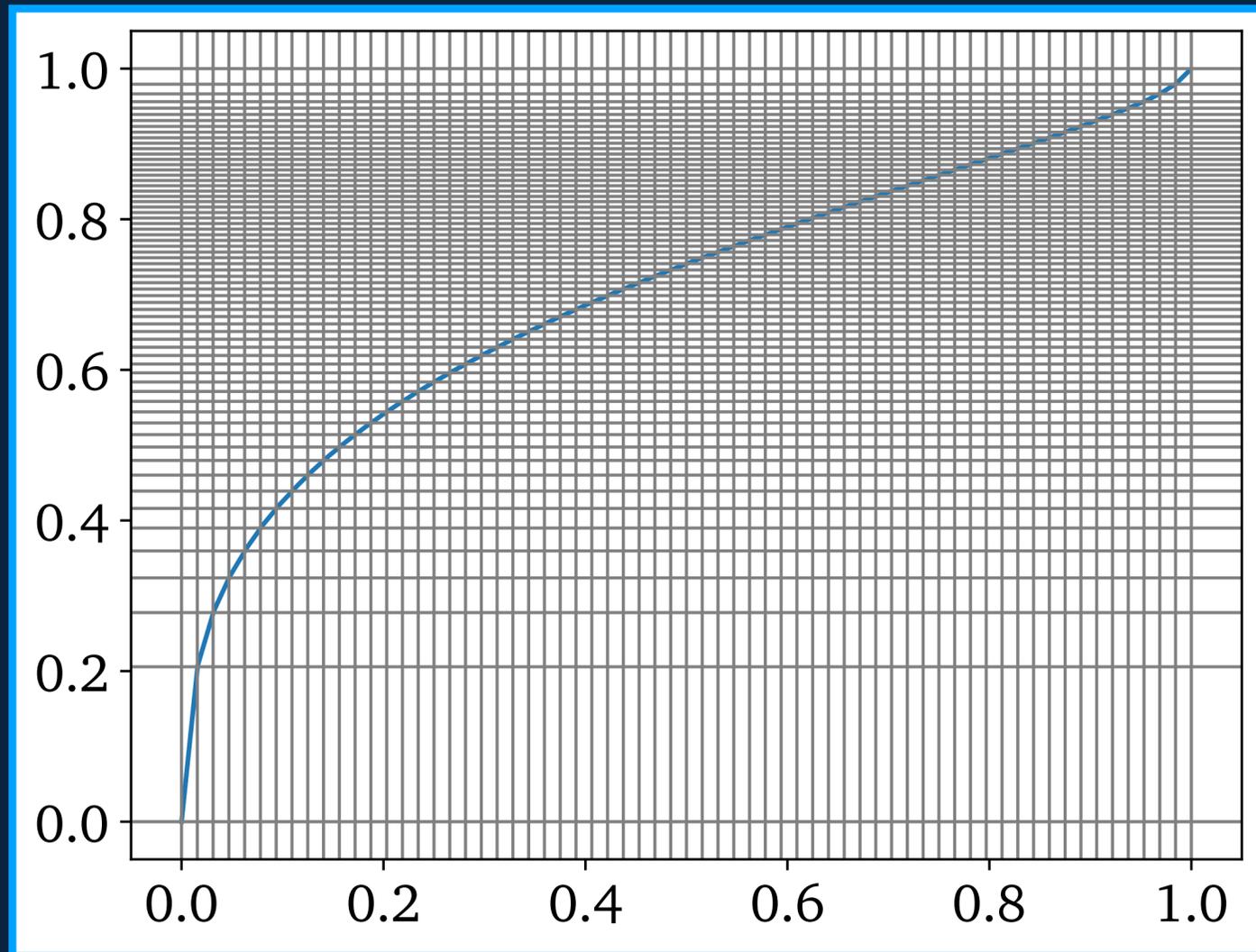


Bin reduction

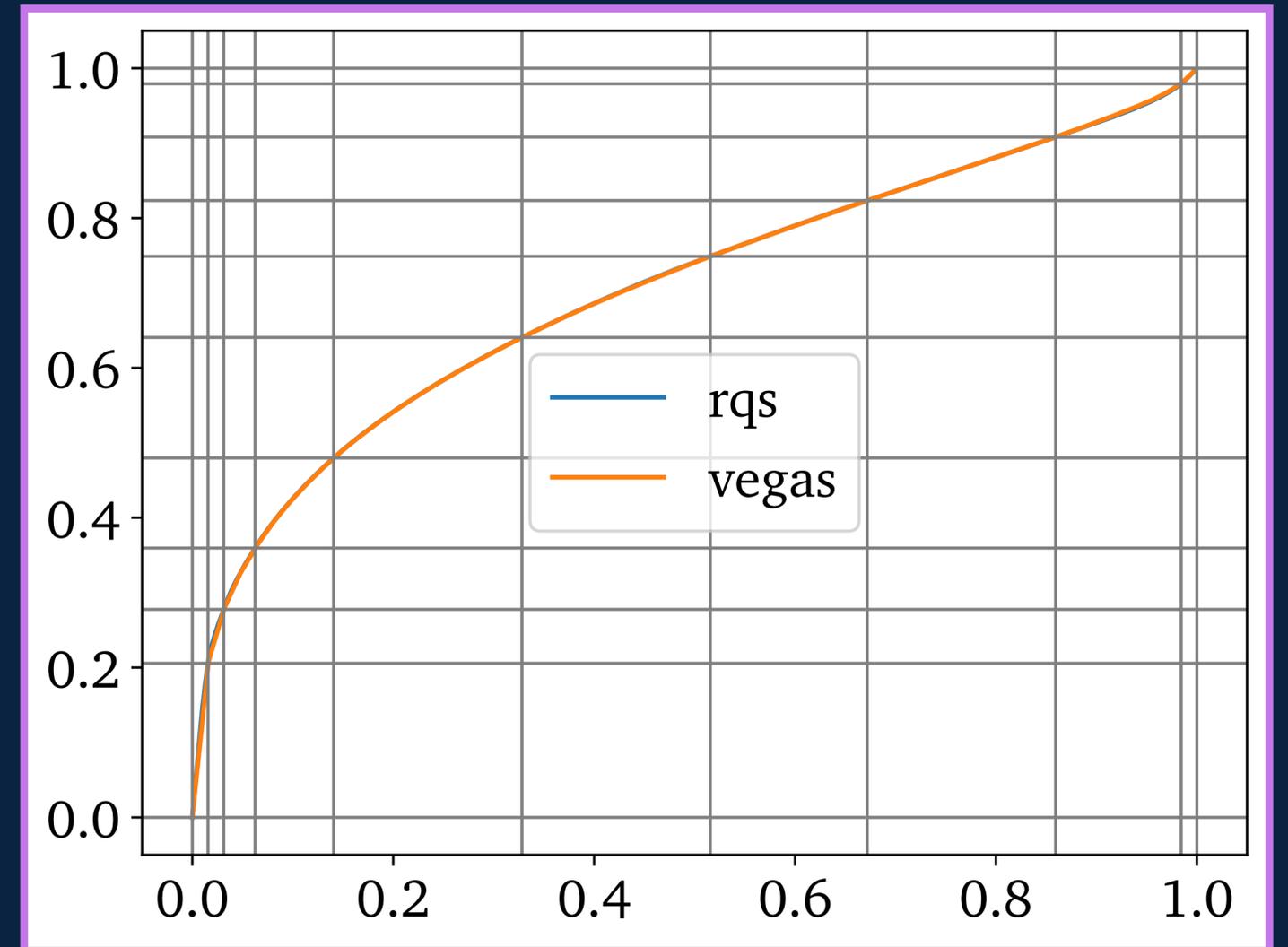


64 VEGAS bins

Bin reduction



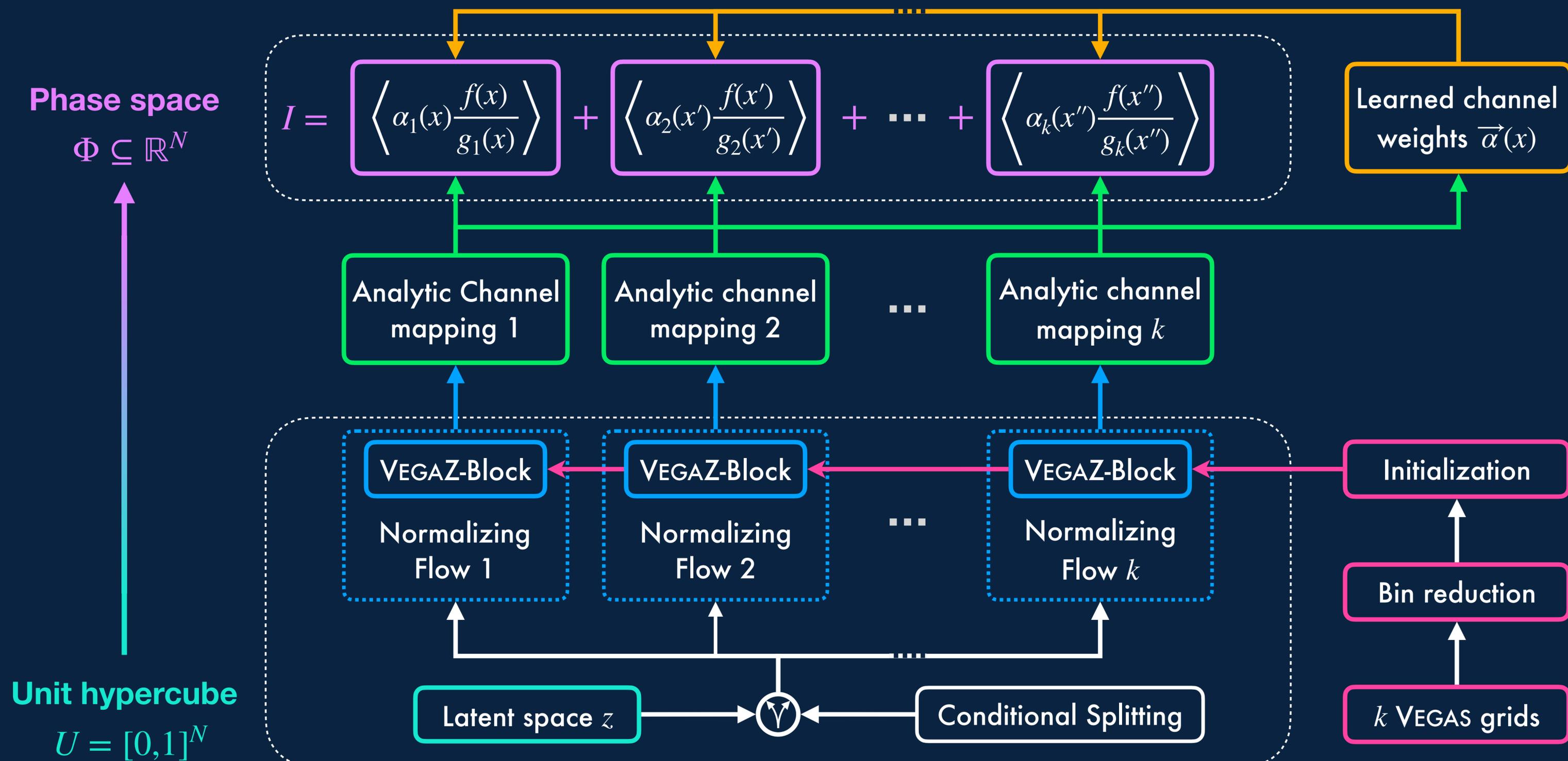
64 VEGAS bins



10 RQS bins



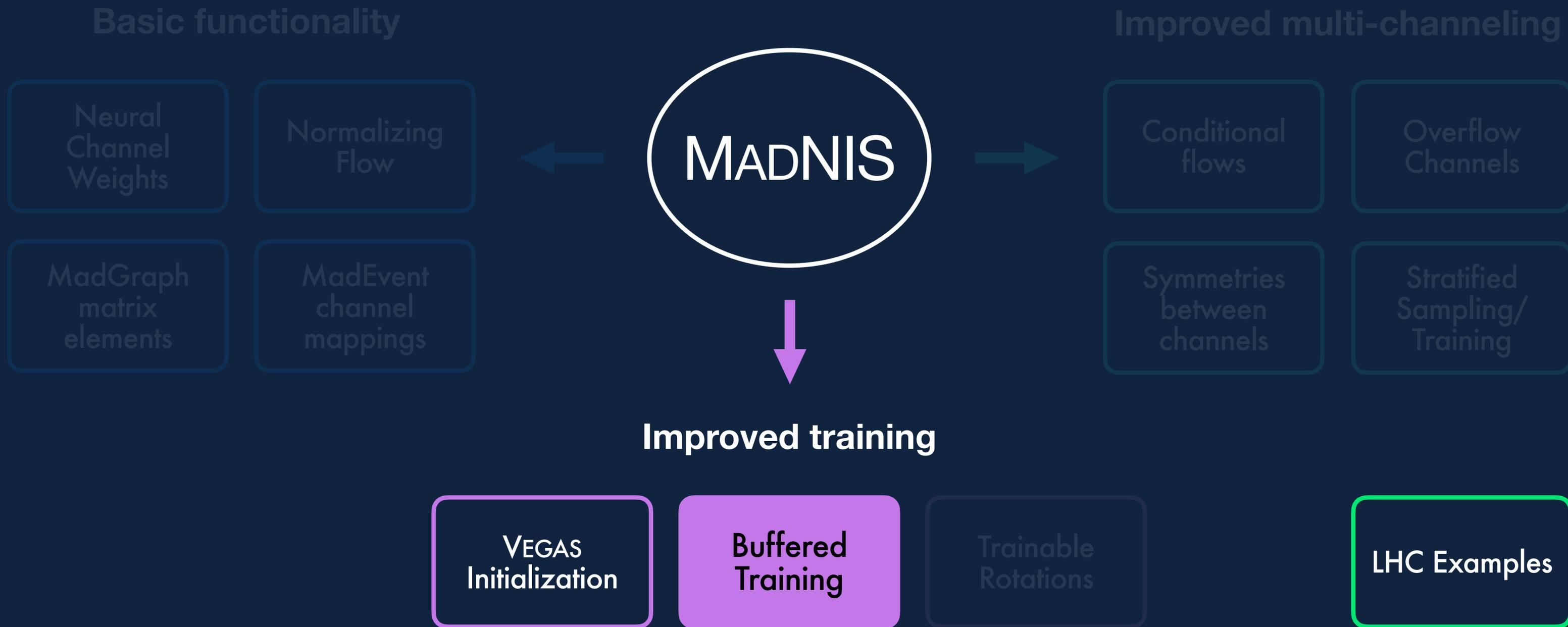
MadNIS — VEGAZ-Block



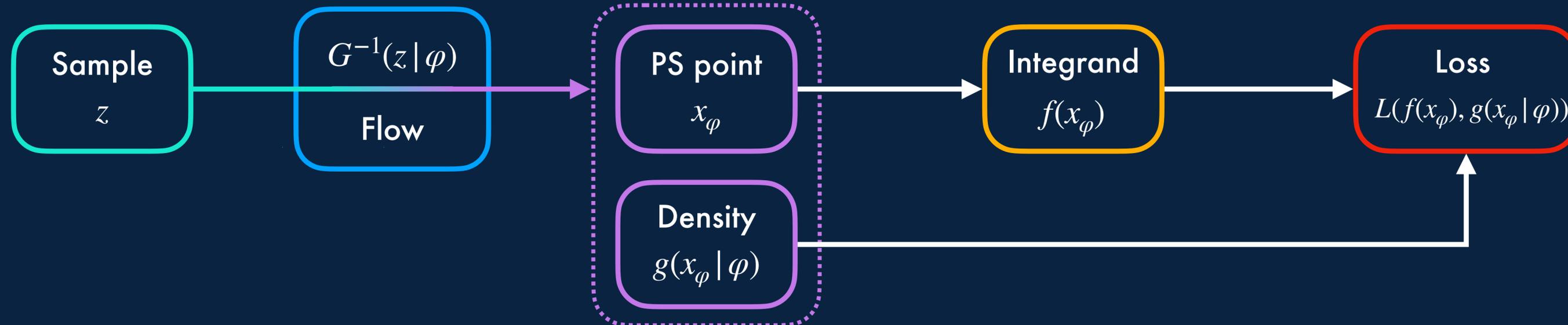
MadNIS — Overview



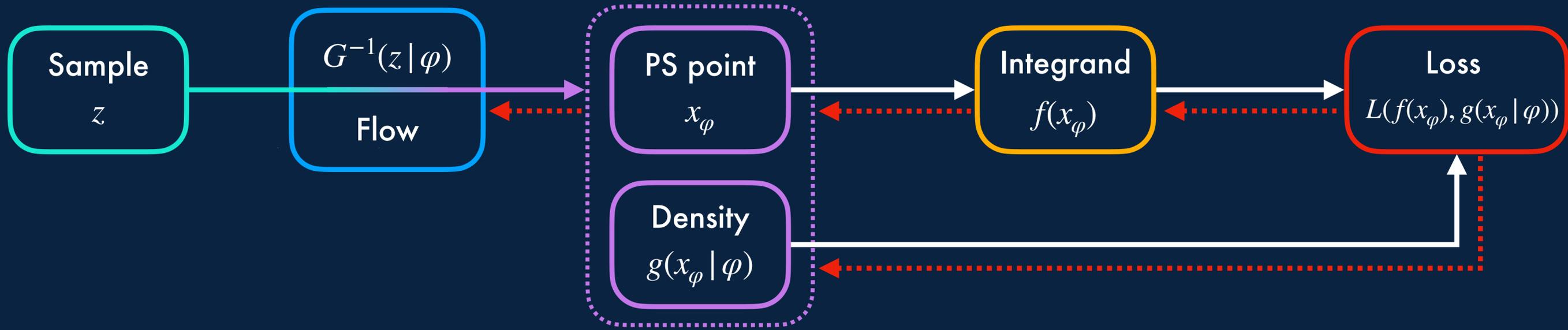
Buffered training



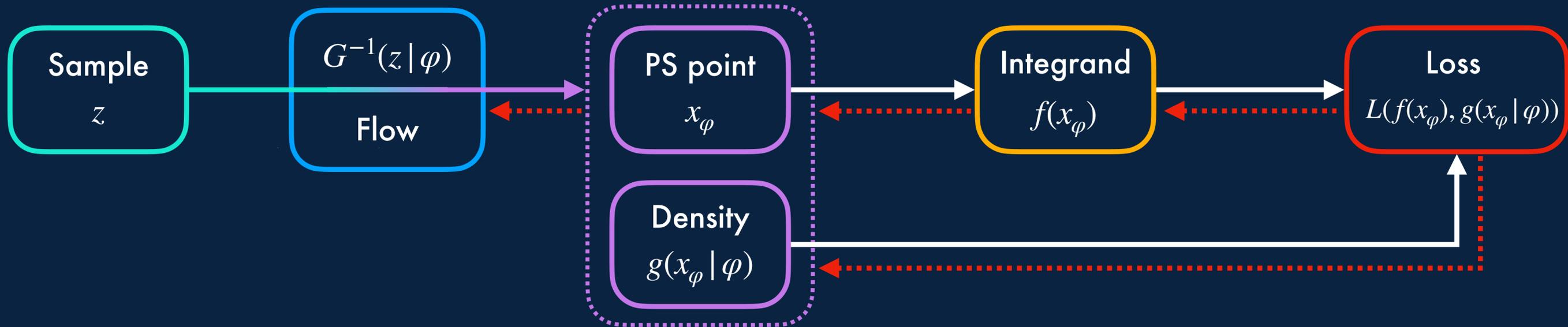
Single Pass Training



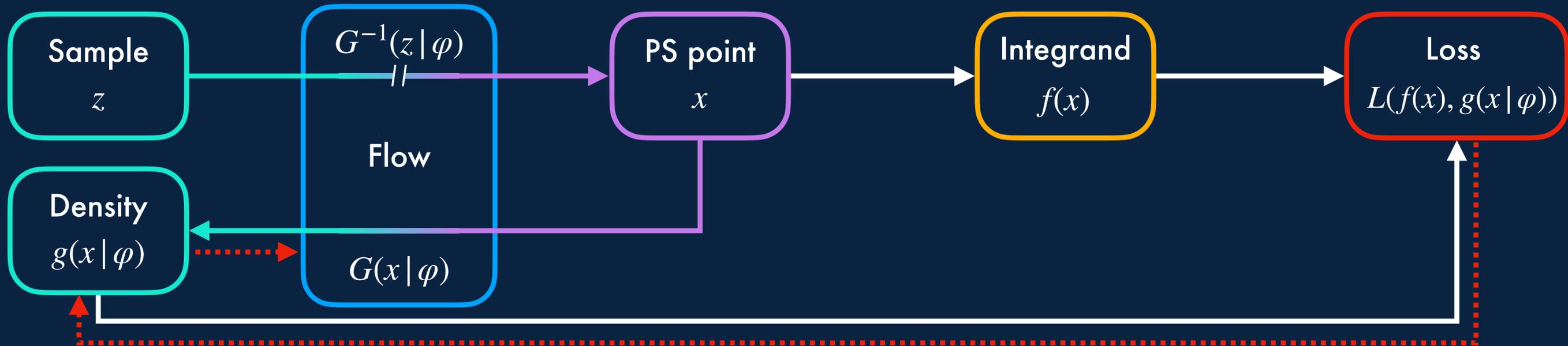
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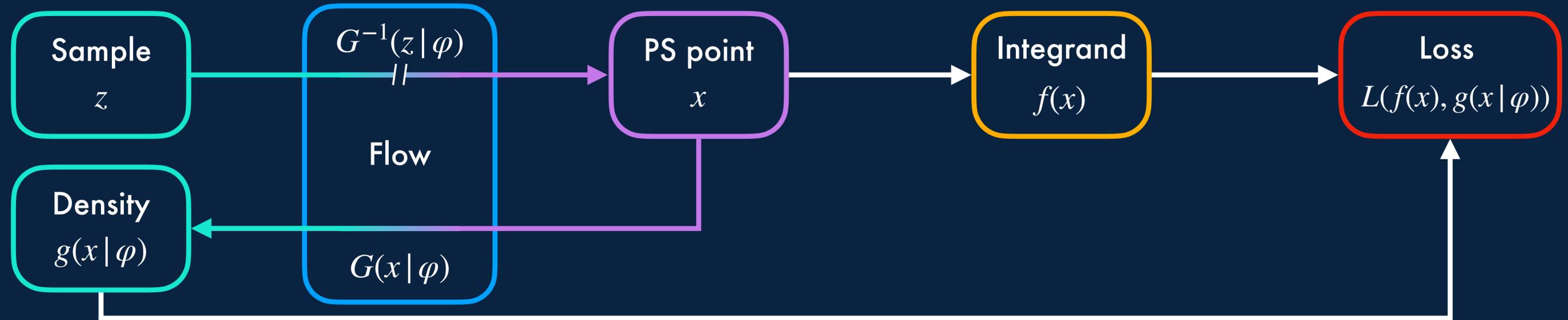
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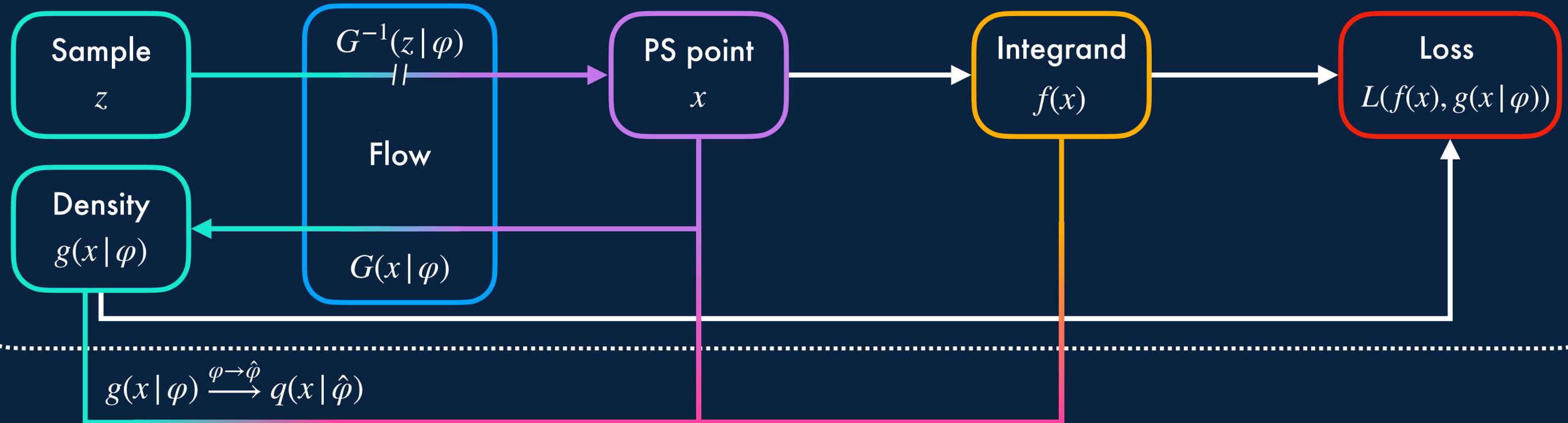
Double Pass Training



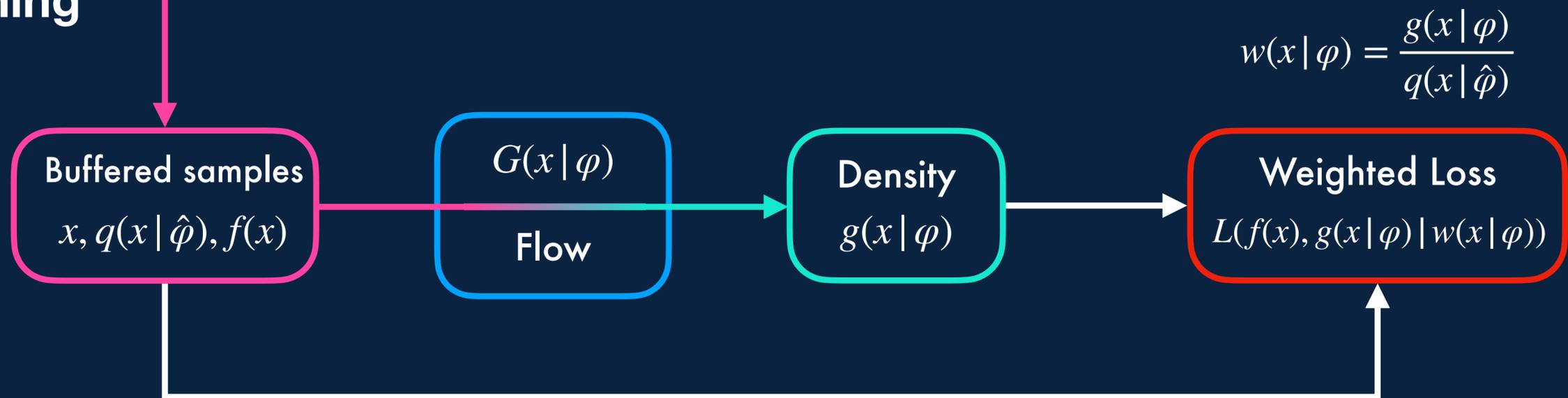
Online Training



Online Training



Buffered Training



Buffered training

Training algorithm

generate new samples, train on them,
save samples



train on saved samples n times

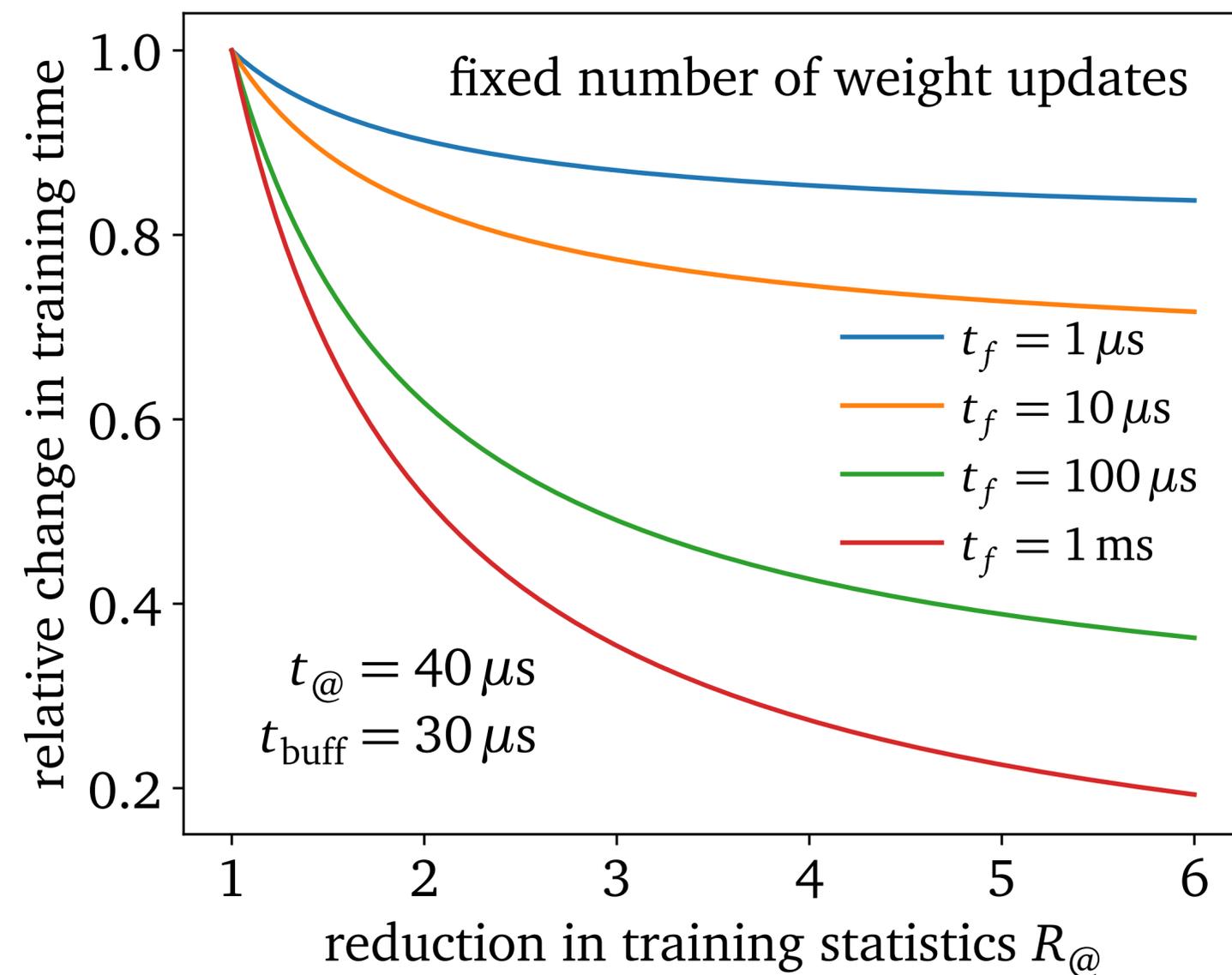


repeat



Reduction in training statistics by

$$R_{@} = n + 1$$



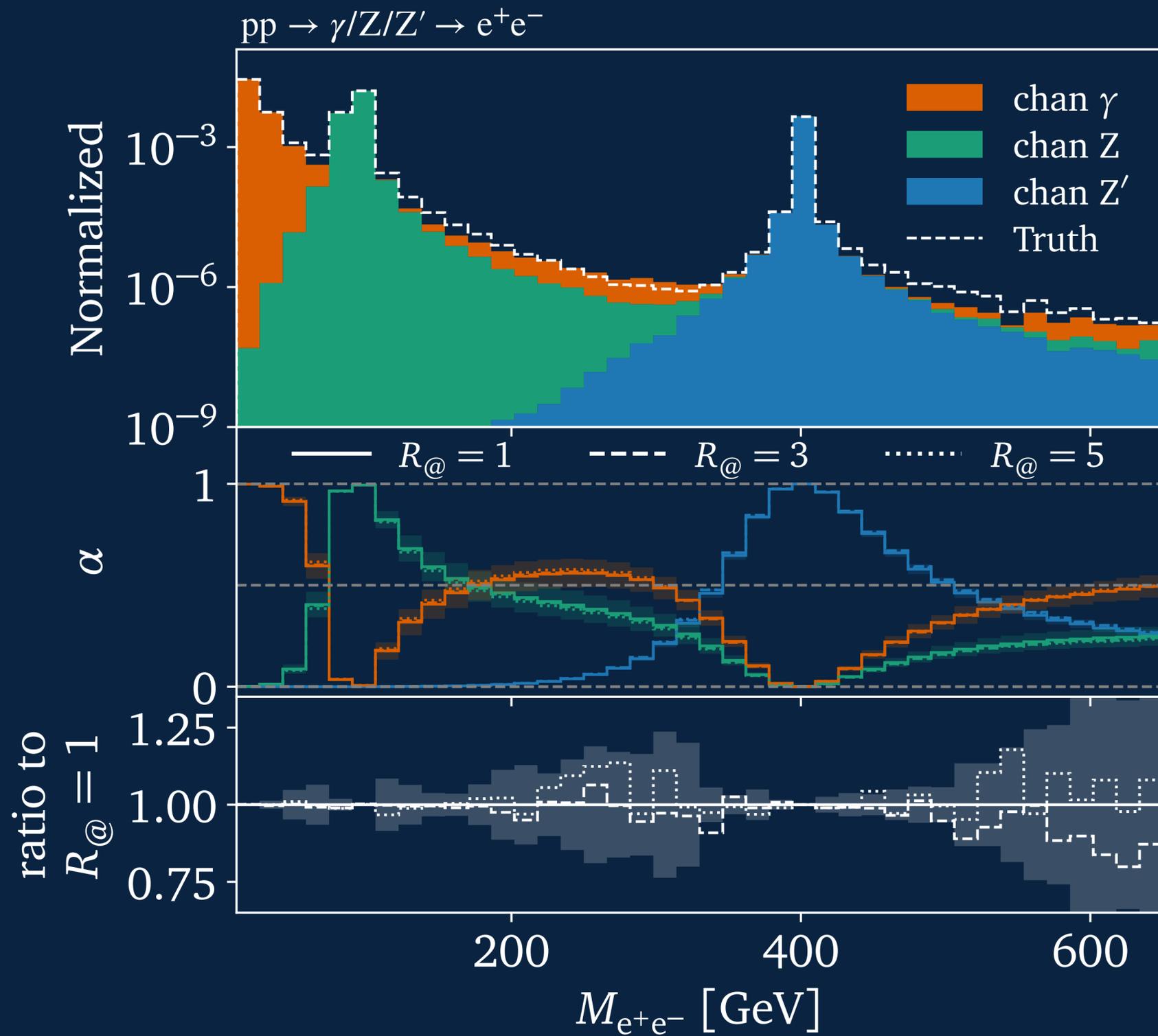
MadNIS — Overview



LHC examples

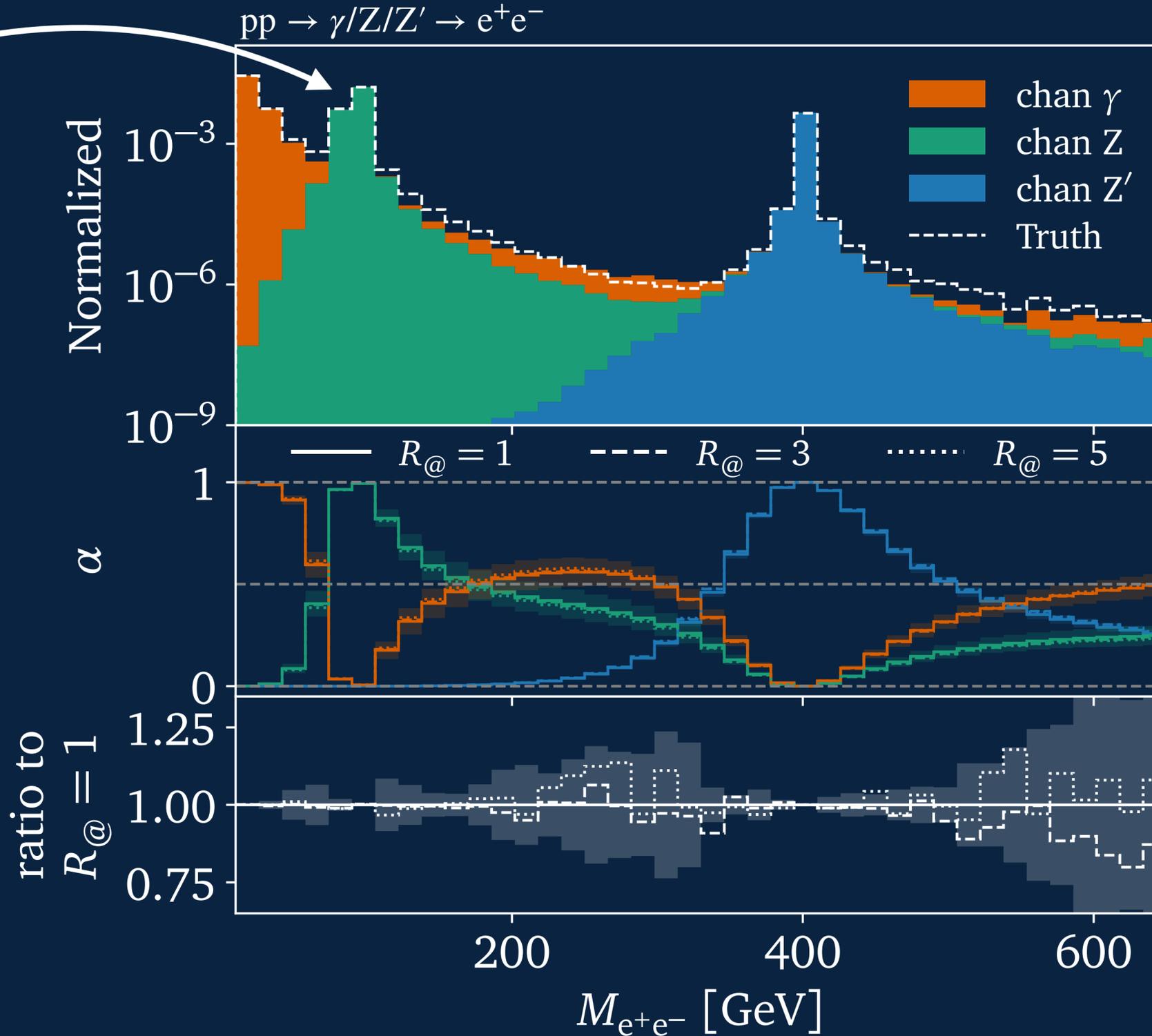


LHC example I — Drell-Yan

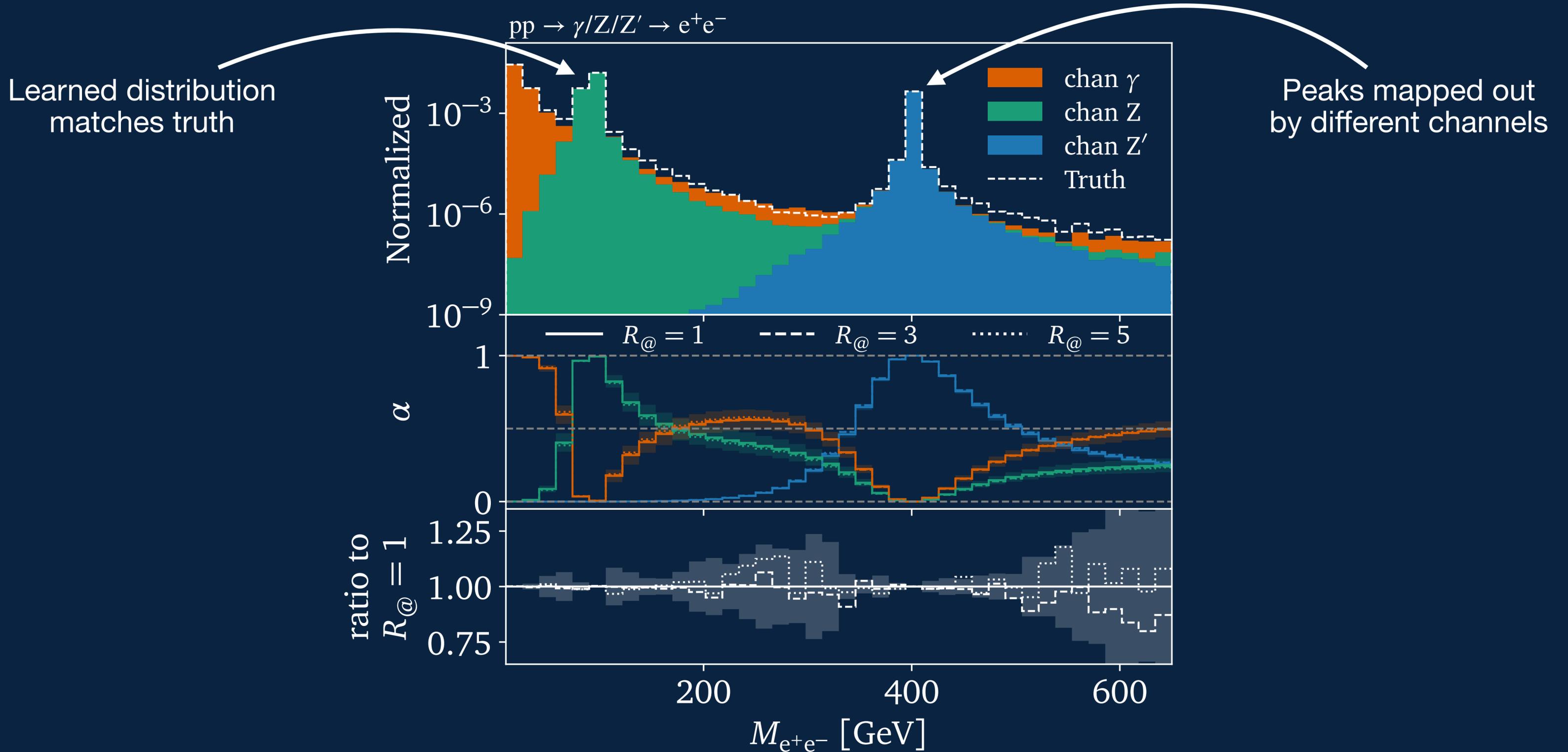


LHC example I — Drell-Yan

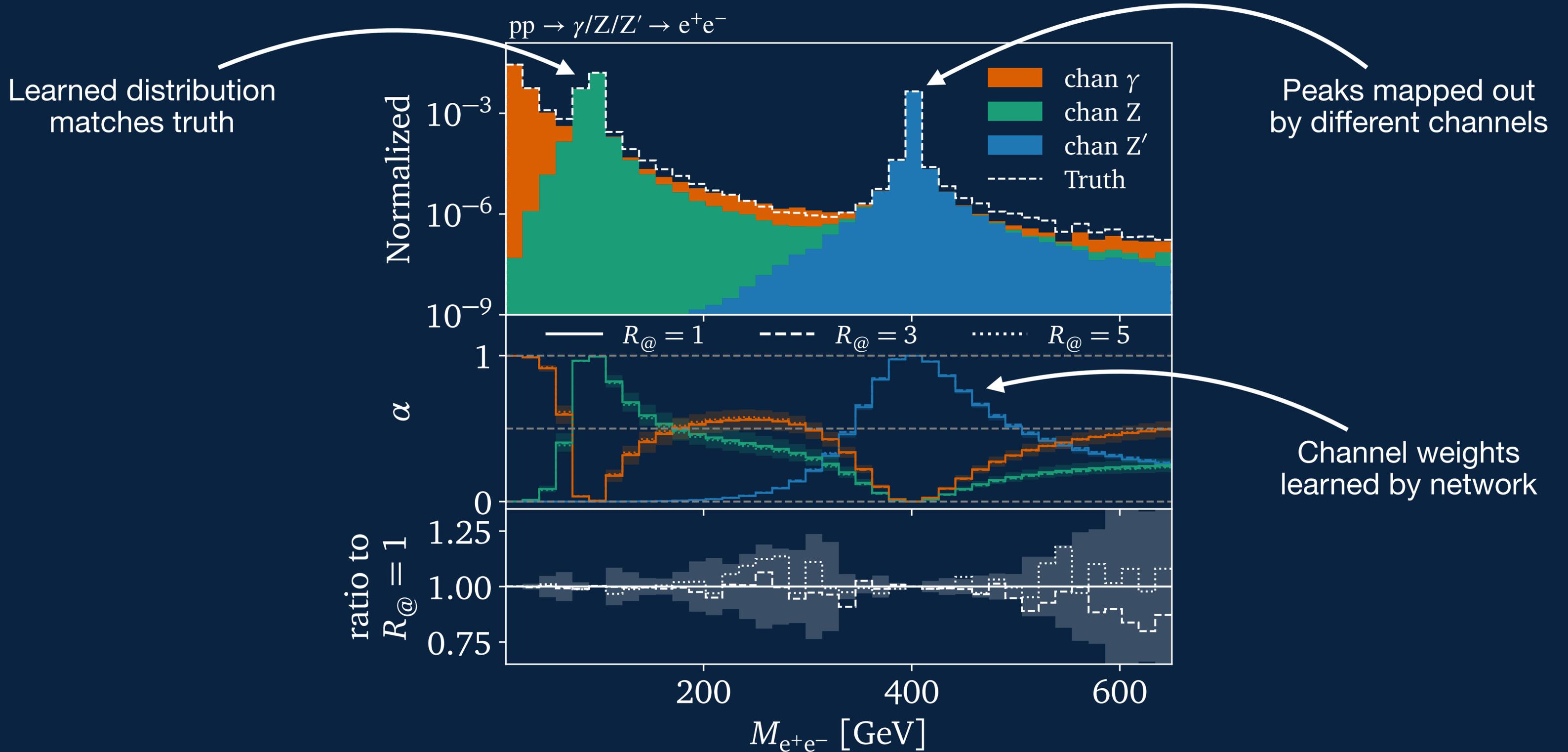
Learned distribution
matches truth



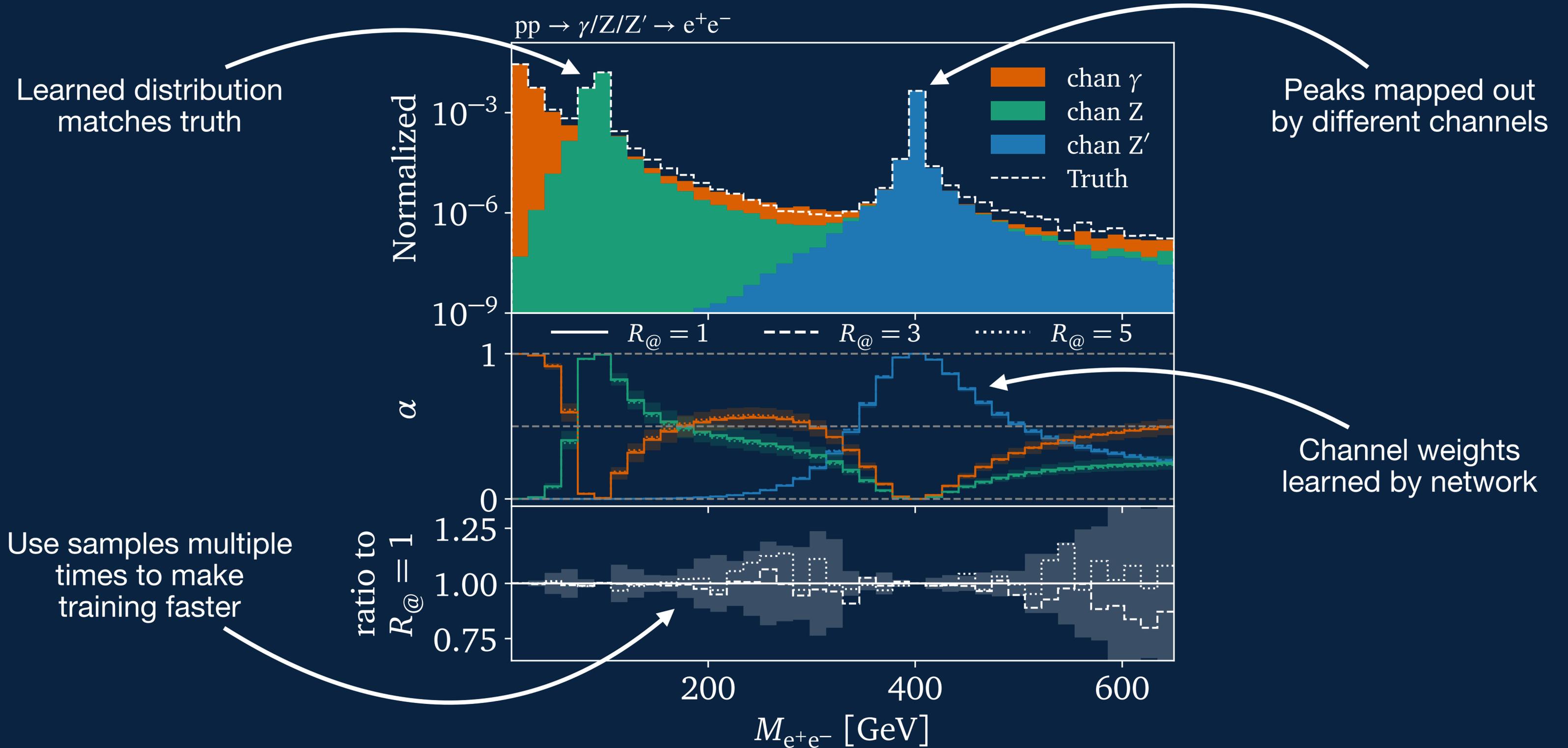
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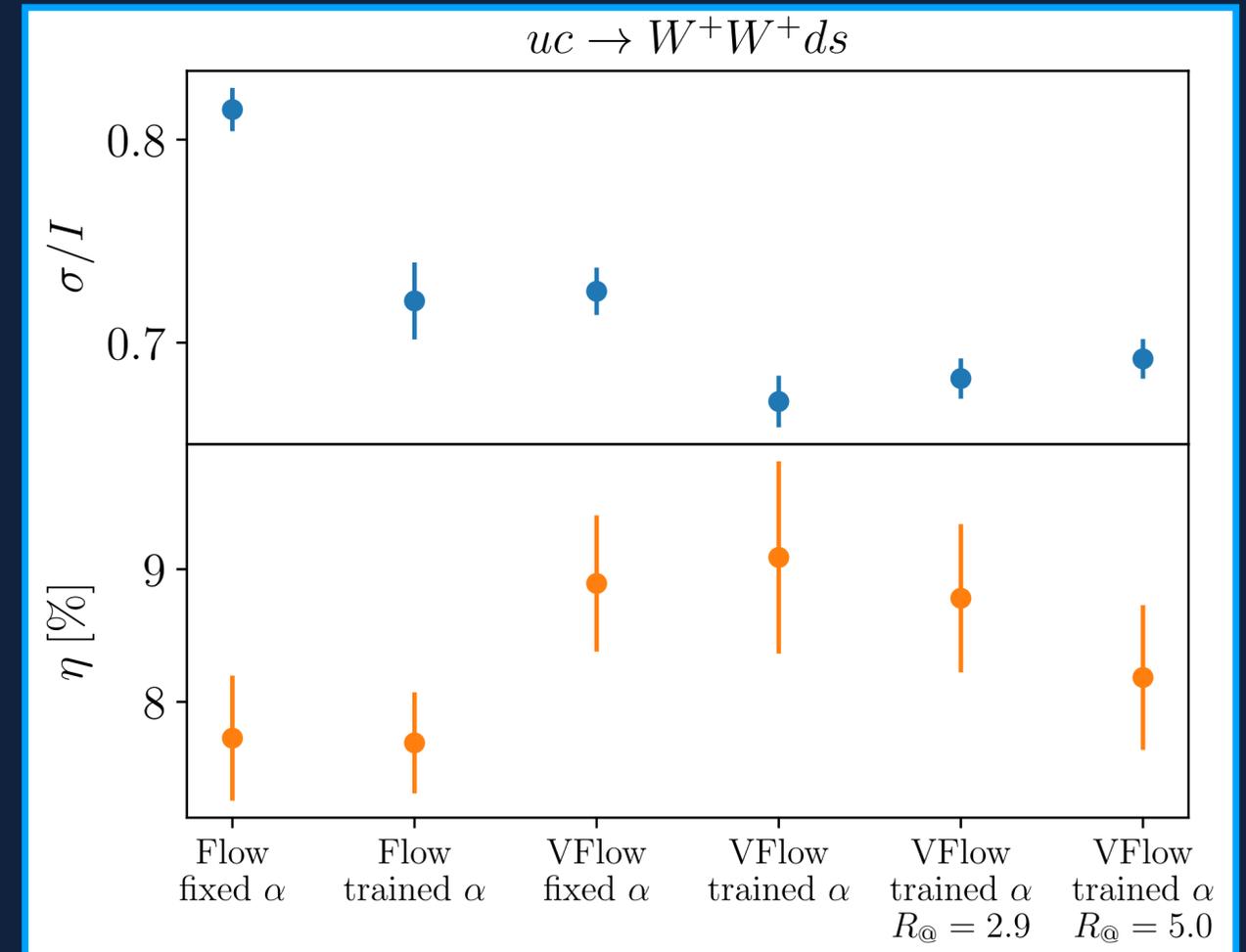
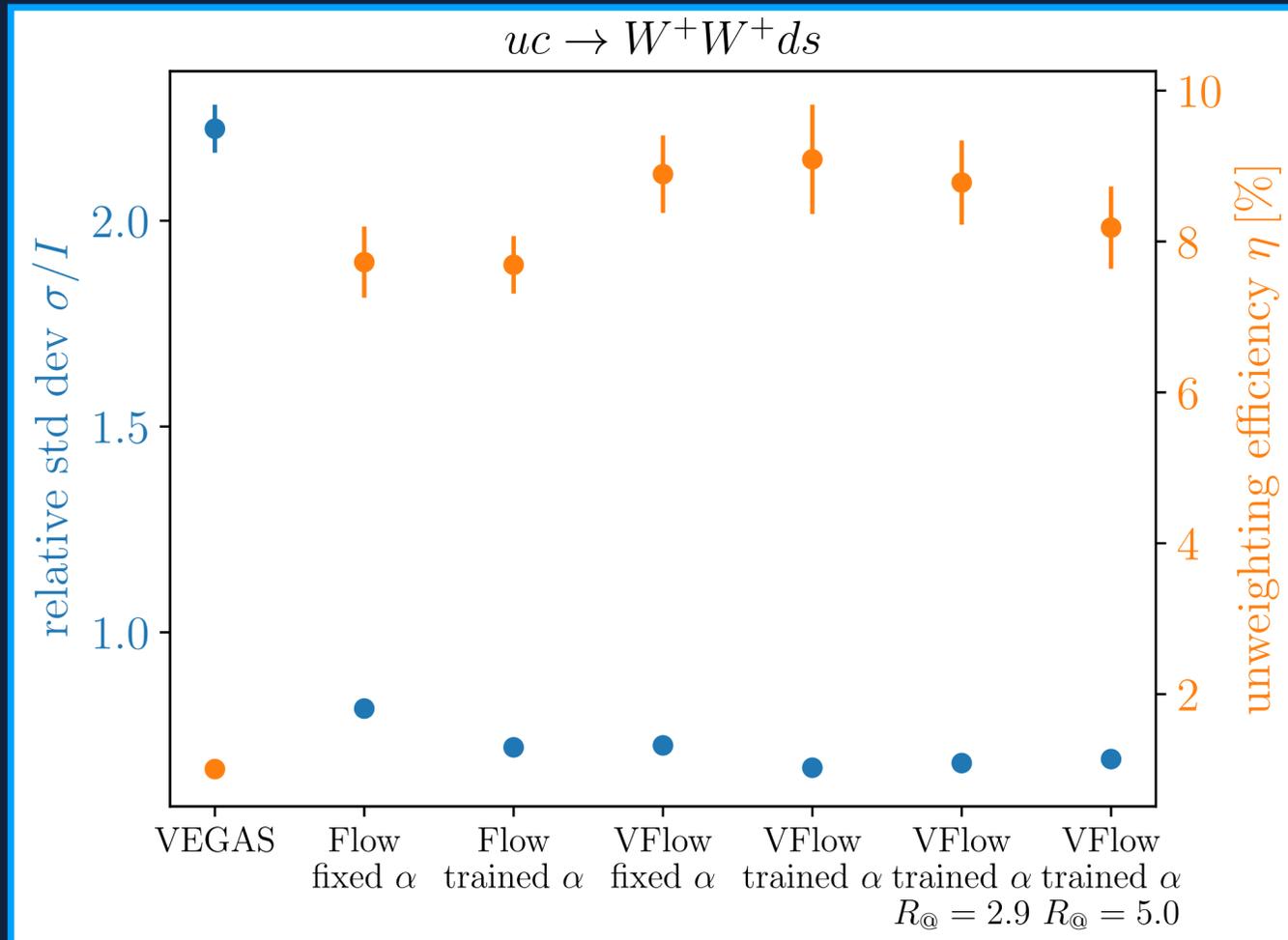
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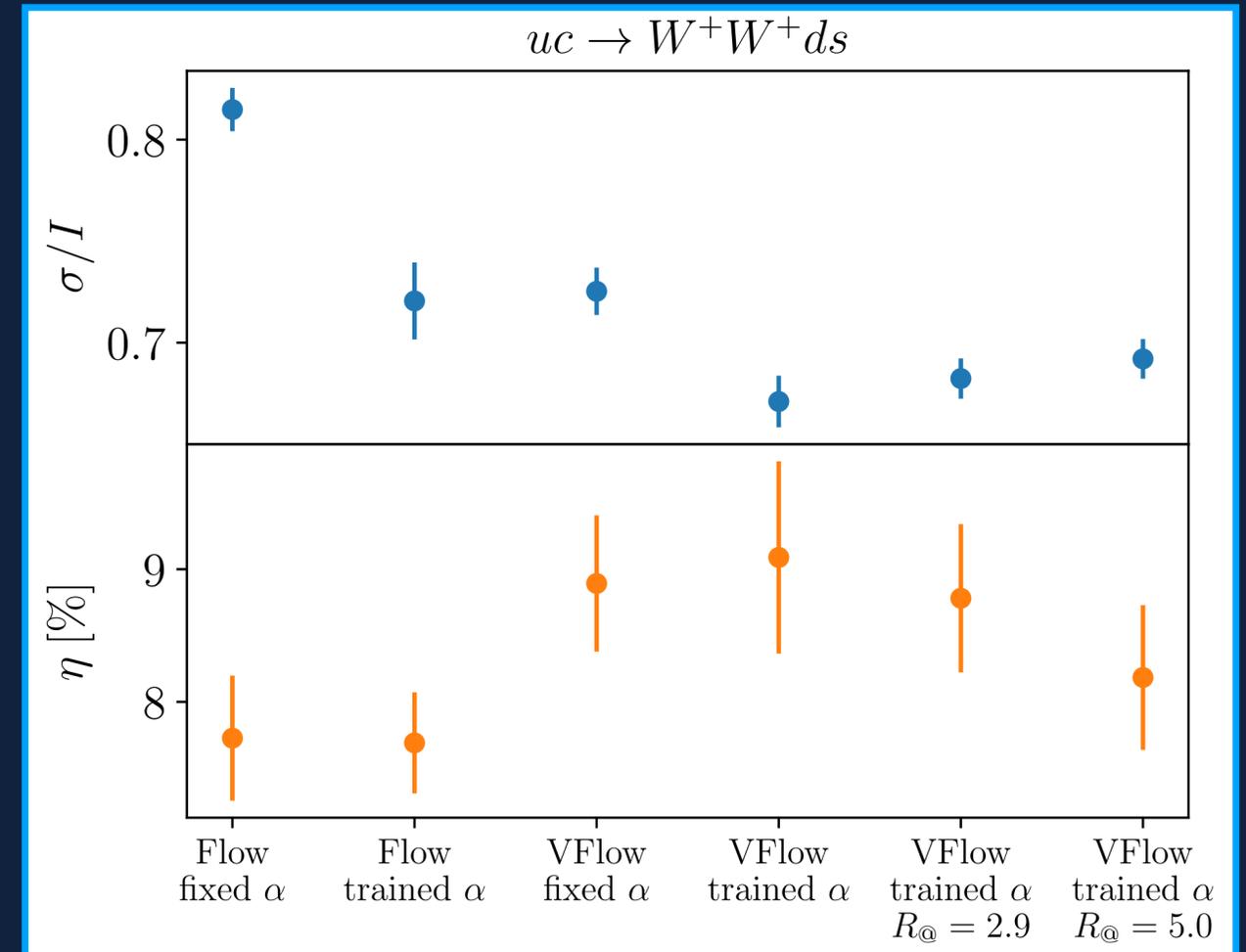
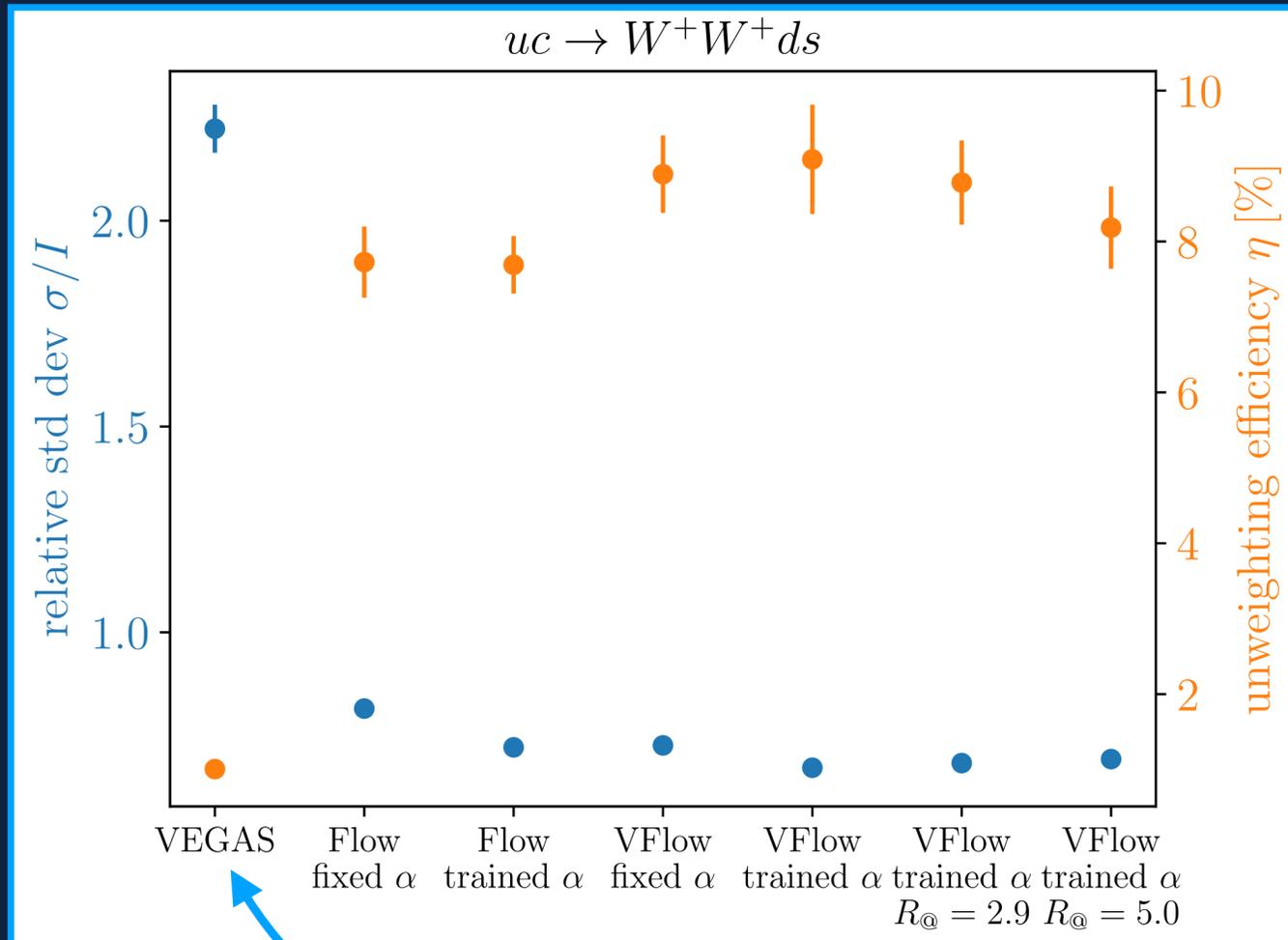


LHC example II – VBS



(preliminary)

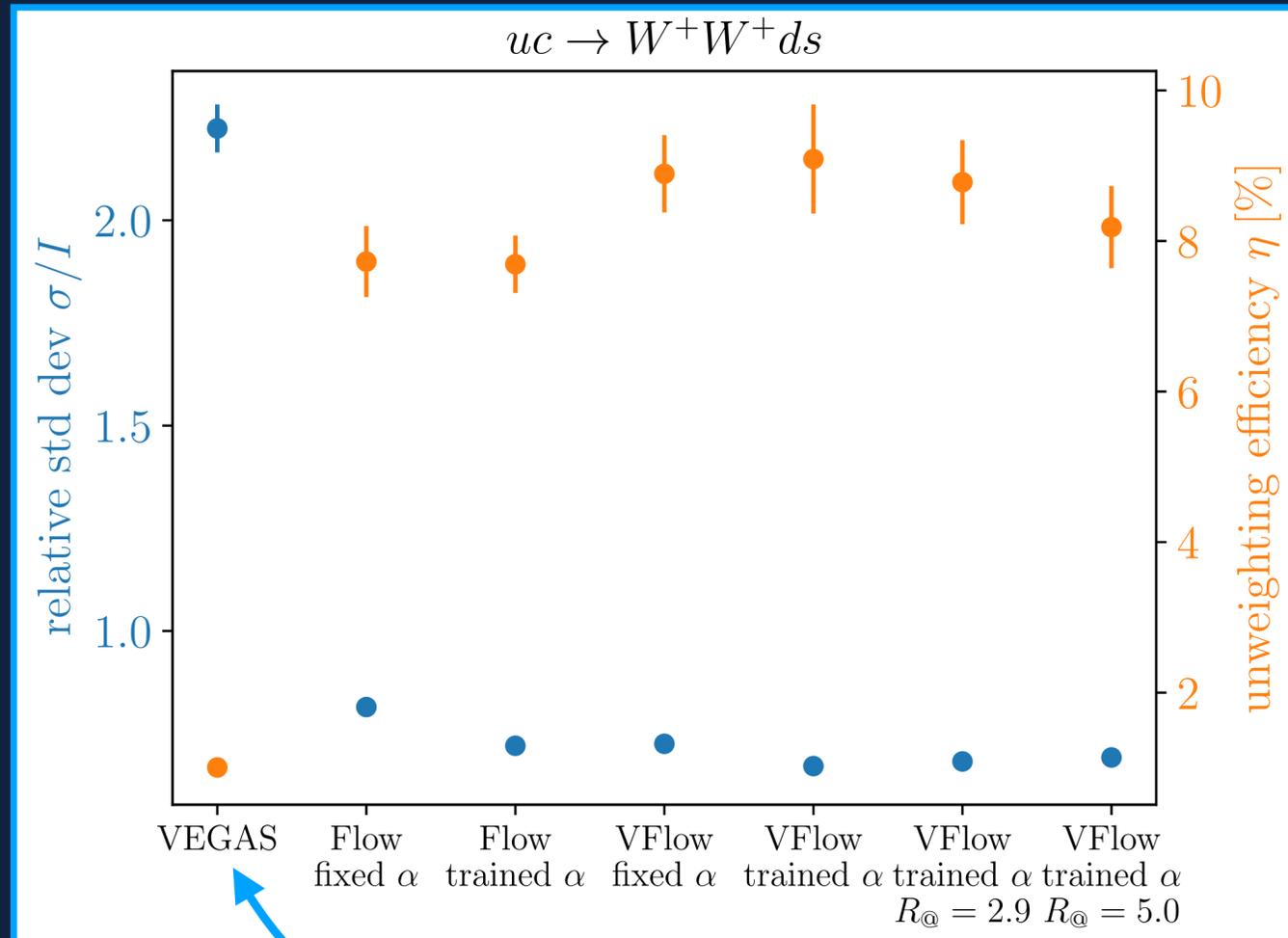
LHC example II – VBS



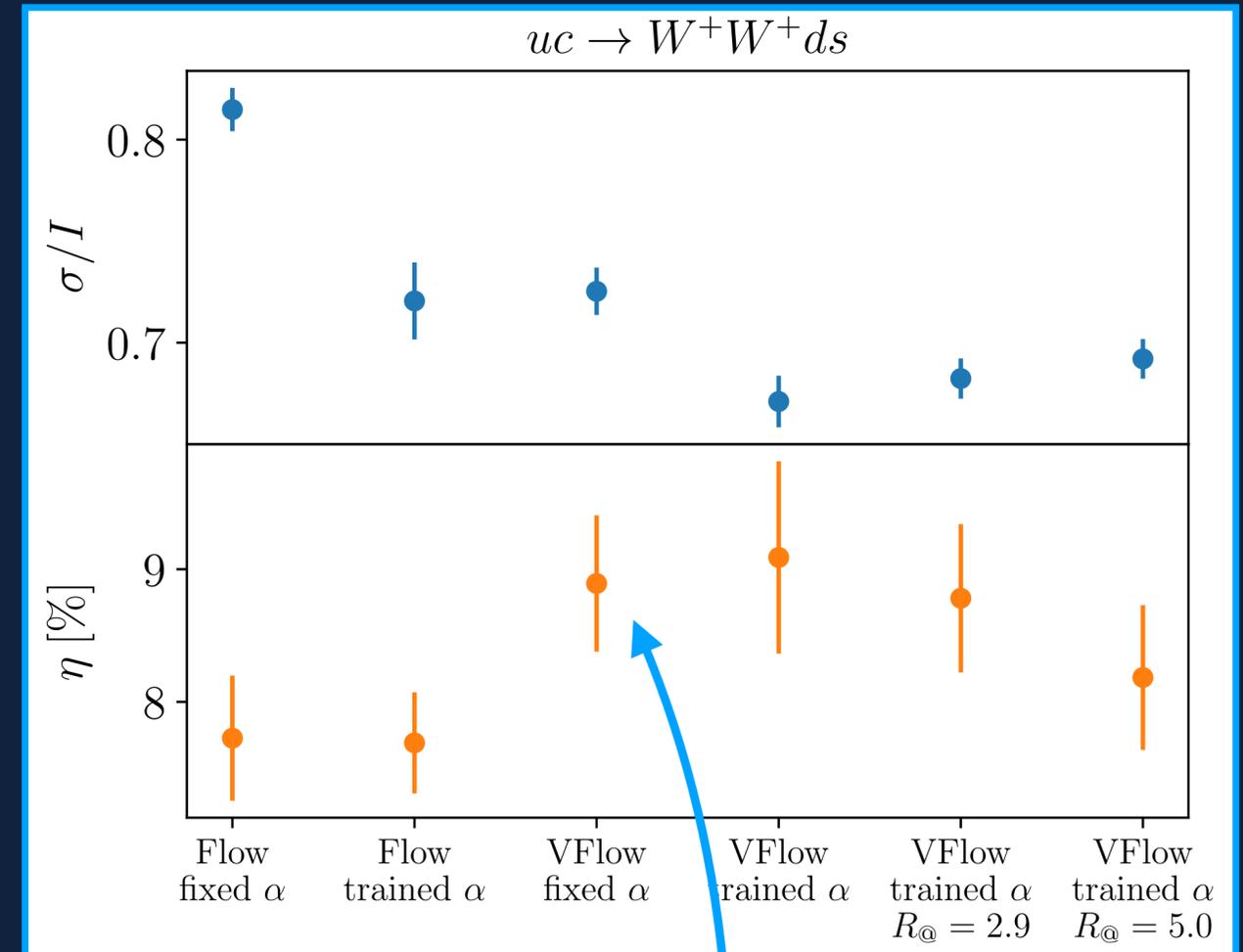
(preliminary)

Unweighting efficiency improved up to factor ~ 9 compared to VEGAS

LHC example II – VBS



Unweighting efficiency improved up to factor ~ 9 compared to VEGAS

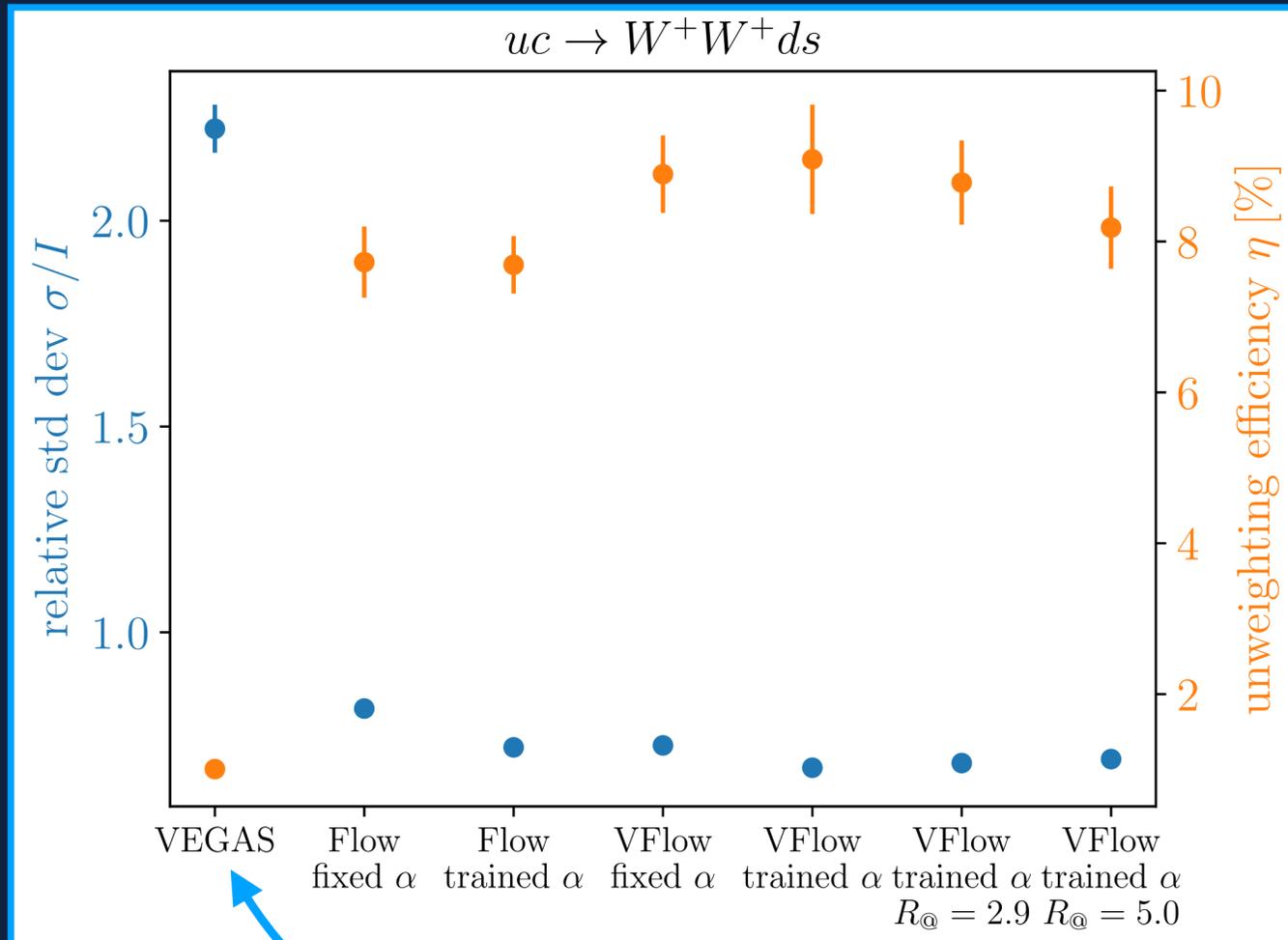


Big improvement from VEGAS initialization

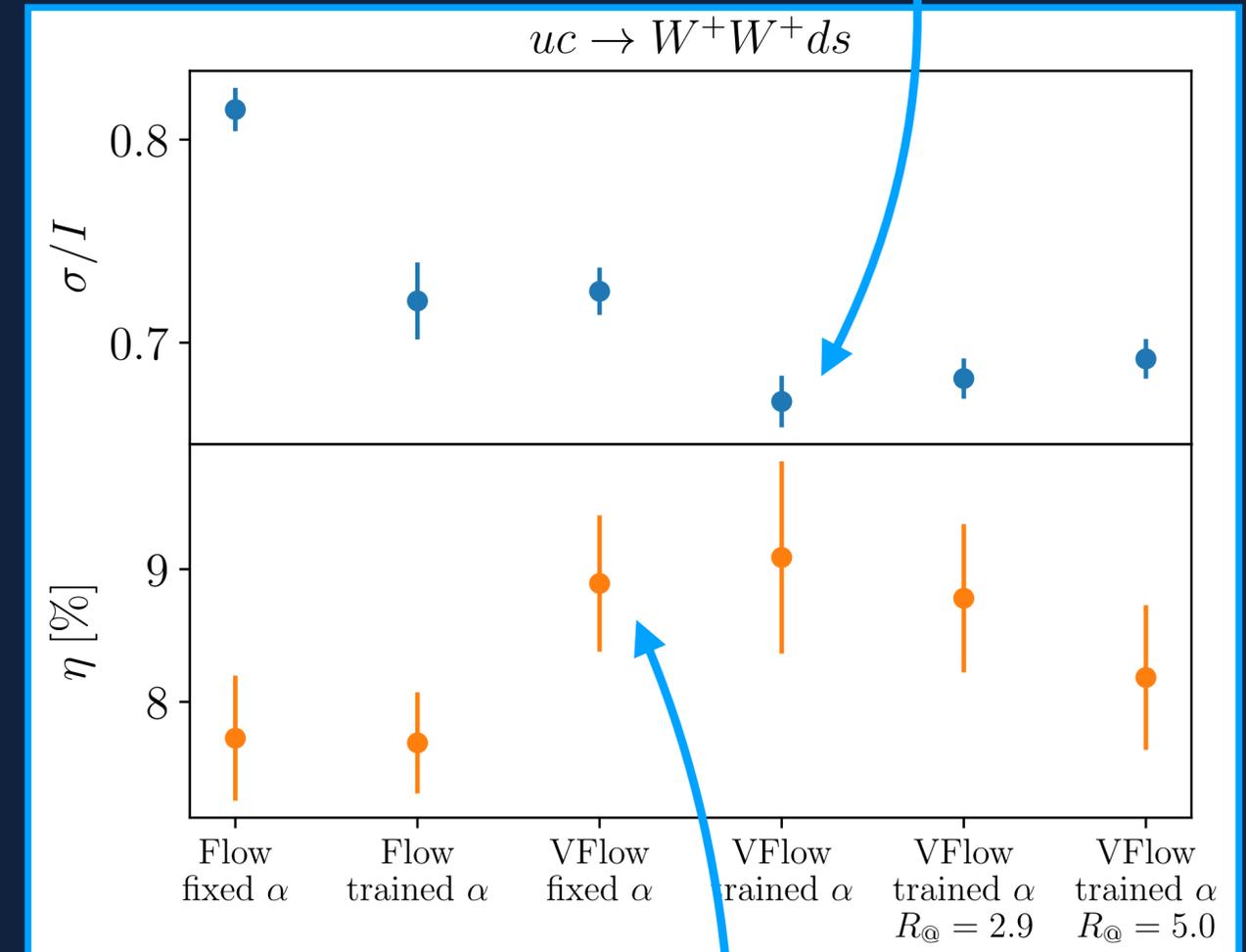
(preliminary)

LHC example II – VBS

Significant improvement
from trained channel weights



Unweighting efficiency improved
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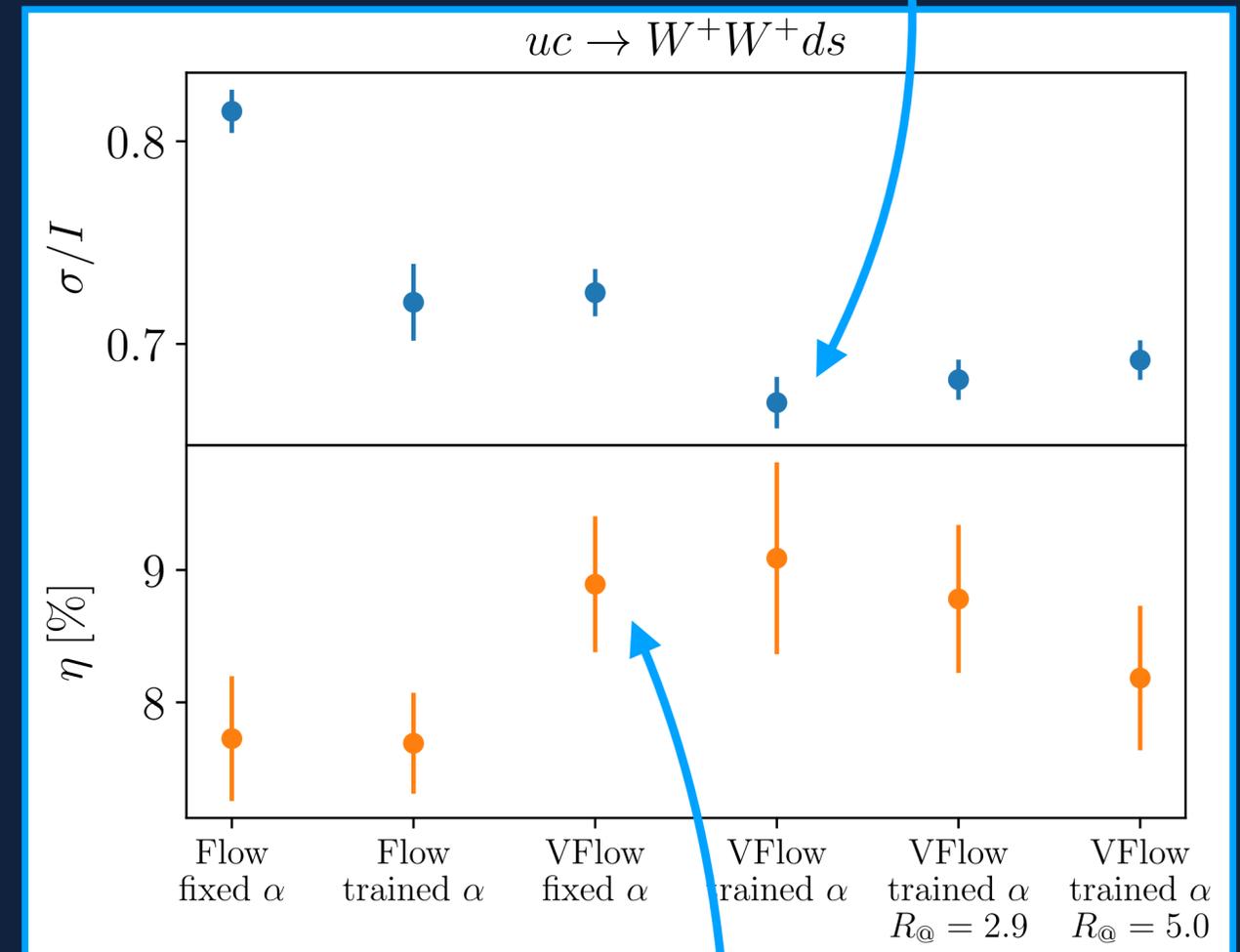
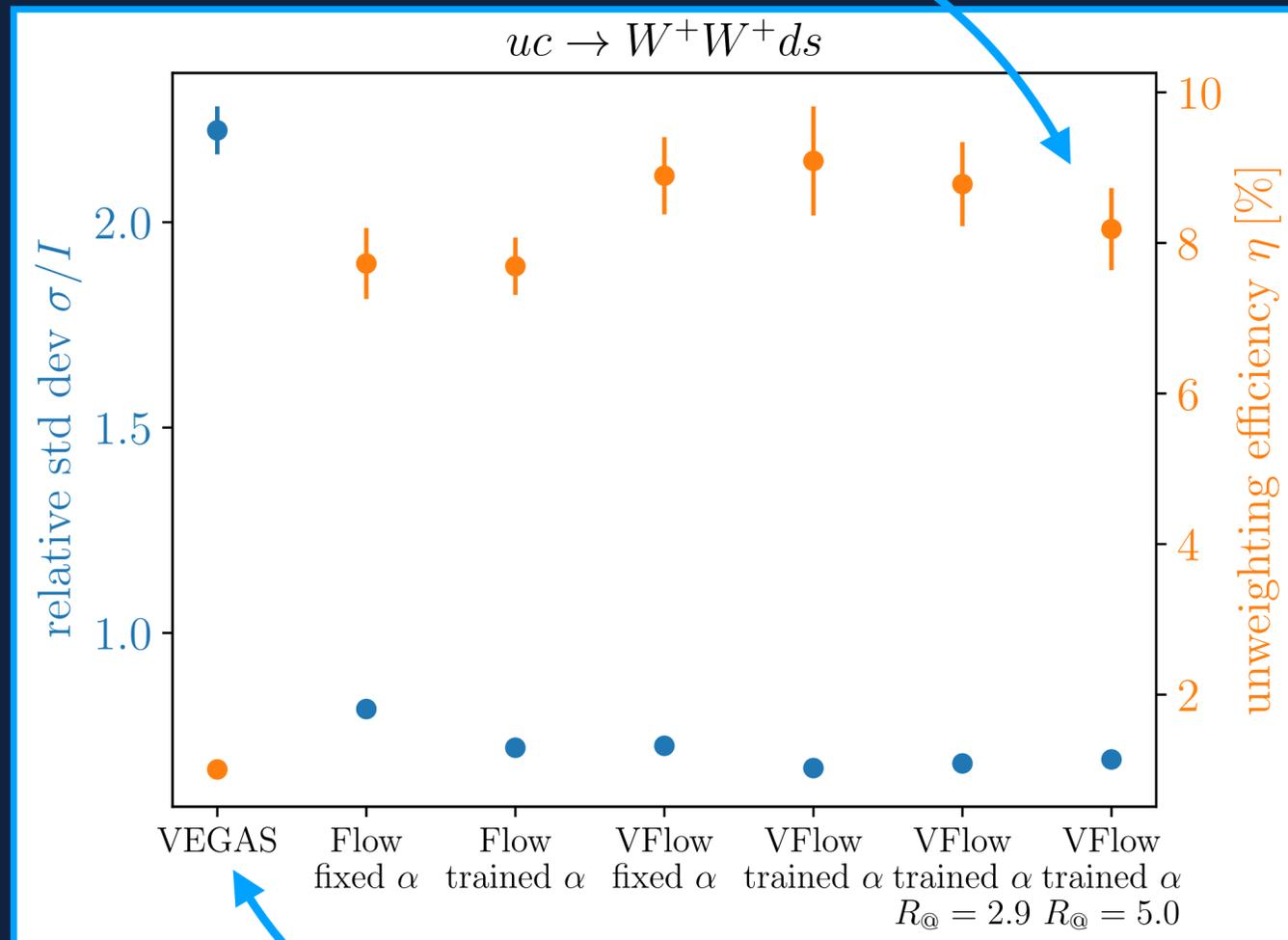
Big improvement from
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(preliminary)

LHC example II – VBS

Buffered training: small effect on performance, much faster training

Significant improvement from trained channel weights



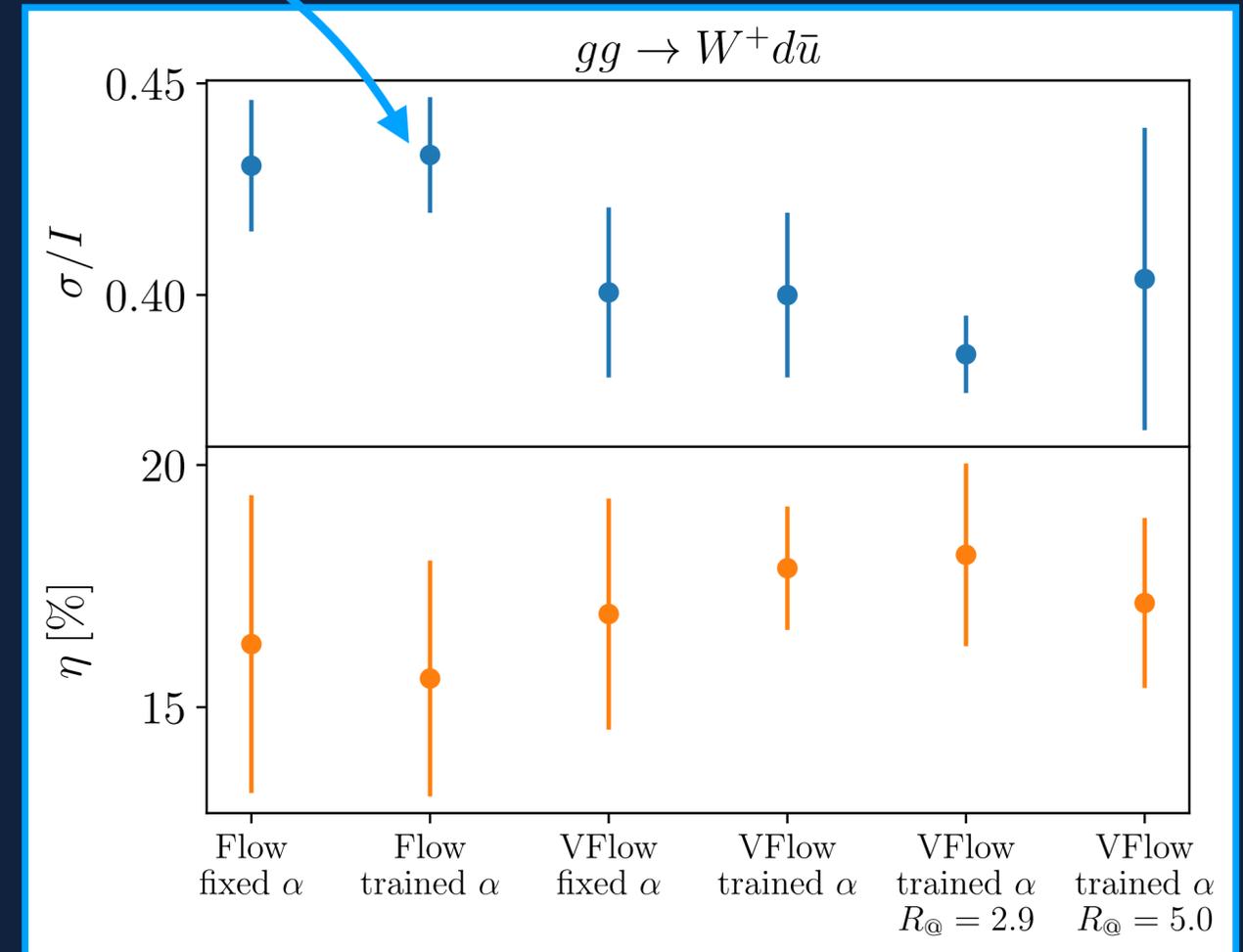
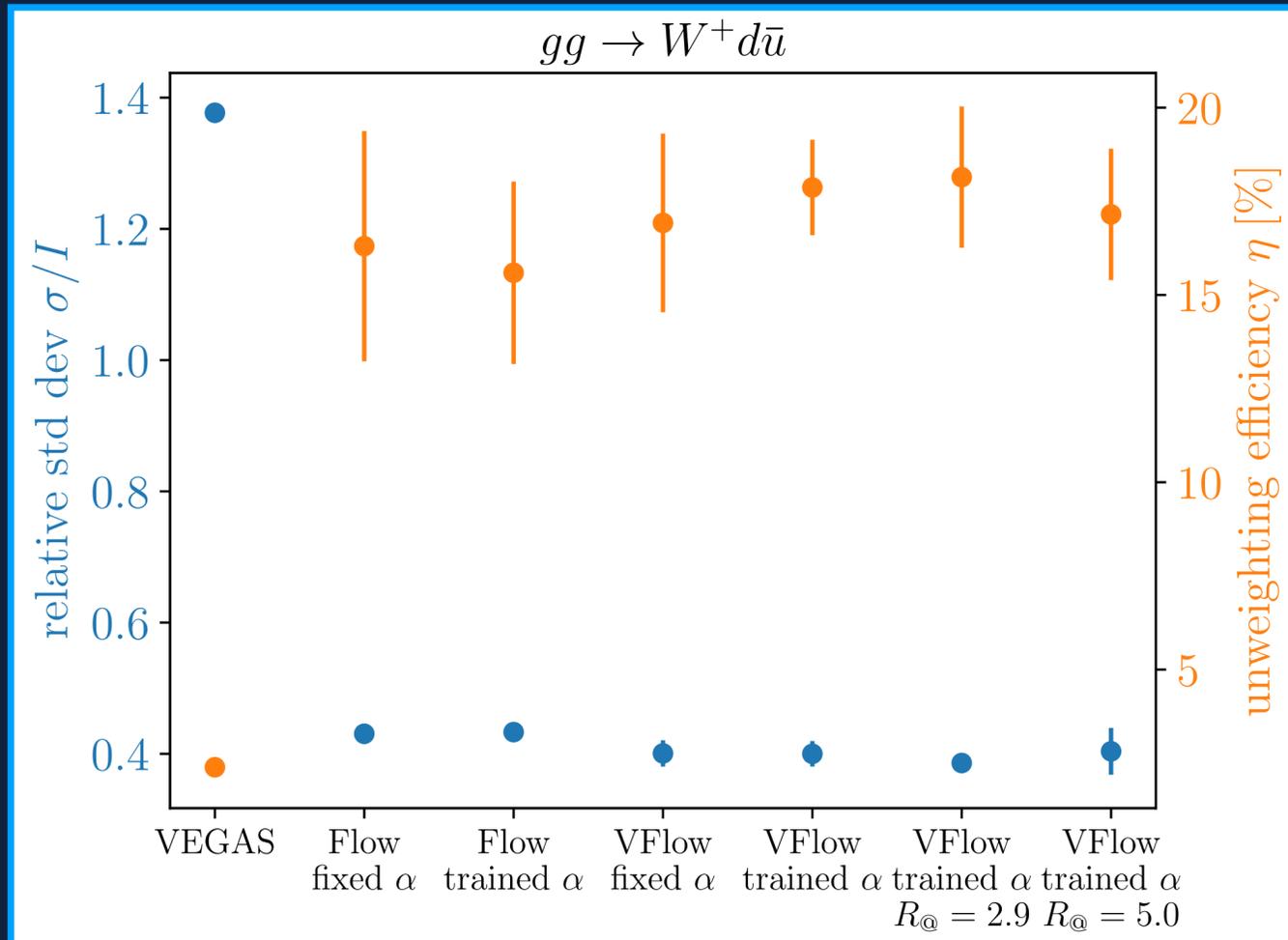
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Big improvement from VEGAS initialization

(preliminary)

LHC example III — W + 2 jets

Process has small interference terms
→ no significant improvement from trained channel weights



Otherwise similar to results for VBS

(preliminary)

Summary and outlook

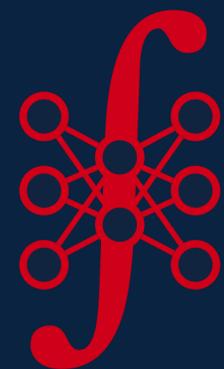


Summary

- MadNIS **outperforms** current sampling methods
- Multi-channel is **more efficient** when **trained simultaneously** with the flow
- Vegas initialization **improves performance**

Outlook

- Full integration of **MadNIS** into **MadGraph**
- Test performance on **real LHC examples:** (eg. multi-leg, NLO, complicated cuts, ...)
- Make everything run on the **GPU and differentiable** [MadJax 2203.00057]



MadNIS

Summary and outlook

HEPML-LivingReview

A Living Review of Machine Learning for Particle Physics

Modern machine learning techniques, including deep learning, is rapidly being applied, adapted, and developed for high energy physics. The goal of this document is to provide a nearly comprehensive list of citations for those developing and applying these approaches to experimental, phenomenological, or theoretical analyses. As a living document, it will be updated as often as possible to incorporate the latest developments. A list of proper (unchanging) reviews can be found within. Papers are grouped into a small set of topics to be as useful as possible. Suggestions are most welcome.

download review  GitHub

The purpose of this note is to collect references for modern machine learning as applied to particle physics. A minimal number of categories is chosen in order to be as useful as possible. Note that papers may be referenced in more than one category. The fact that a paper is listed in this document does not endorse or validate its content – that is for the community (and for peer-review) to decide. Furthermore, the classification here is a best attempt and may have flaws – please let us know if (a) we have missed a paper you think should be included, (b) a paper has been misclassified, or (c) a citation for a paper is not correct or if the journal information is now available. In order to be as useful as possible, this document will continue to evolve so please check back before you write your next paper. If you find this review helpful, please consider citing it using `\cite{hepmlivingreview}` in HEPML.bib.

• Reviews

◦ Modern reviews

- Jet Substructure at the Large Hadron Collider: A Review of Recent Advances in Theory and Machine Learning [DOI]
- Deep Learning and its Application to LHC Physics [DOI]
- Machine Learning in High Energy Physics Community White Paper [DOI]
- Machine learning at the energy and intensity frontiers of particle physics
- Machine learning and the physical sciences [DOI]
- Machine and Deep Learning Applications in Particle Physics [DOI]
- Modern Machine Learning and Particle Physics

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- Stay tuned for many other **ML4HEP applications**

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Summary and outlook



HEP ML Living Review

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A Living Review of Machine Learning for Particle Physics

Modern machine learning techniques, including deep learning, is rapidly being applied, adapted, and developed for high energy physics. The goal of this document is to provide a nearly comprehensive list of citations for those developing and applying these approaches to experimental, phenomenological, or theoretical analyses. As a living document, it will be updated as often as possible to incorporate the latest developments. A list of proper (unchanging) reviews can be found within. Papers are grouped into a small set of topics to be as useful as possible. Suggestions are most welcome.

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Outlook

- Full integration of **MadNIS** into **MadGraph**
- Test performance on **real LHC examples**: (eg. multi-leg, NLO, complicated cuts, ...)
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Got a facelift recently!

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